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# **Programming Languages**

## **Scheme part 2**

2020

Instructor: Odelia Schwartz



# Lots of equalities!

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- Predicate function: `eq?`
- Takes two expressions as parameters
- Returns `#t` if both parameters are atoms and the two are the same

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Examples: try in csi:

`(eq? 'a 'a)`

`(eq? 'a 'b)`

`(eq? 'a '(a b))`

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- Predicate function: `eq?`
  - Takes two expressions as parameters
  - Returns `#t` if both parameters are atoms and the two are the same

## Examples: try in csi:

(eq? 'a 'a) returns #t

(eq? 'a 'b) returns #t

(eq? 'a '(a b)) returns #f

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- Predicate function: `eq?`
- Takes two expressions as parameters
- Returns `#t` if both parameters are atoms and the two are the same

Examples: try in csi:

`(eq? '(a b) '(a b))`      returns `?`

# Lots of equalities!

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- Predicate function: `eq?`

Examples: try in csi:

`(eq? '(a b) '(a b))`      returns ?

- `#f` in my csi

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- Predicate function: `eq?`

Examples: try in csi:

`(eq? '(a b) '(a b))`      returns ?

- `#f` in my csi
- Textbook: returns `#f` or `#t`

# Lots of equalities!

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- Predicate function: `eq?`

Examples: try in csi:

`(eq? '(a b) '(a b))`

returns ?

- `#f` in my csi
- Textbook: returns `#f` or `#t`
- Because two lists exactly the same often not duplicated in memory; if so pointer to the same list and would return `#t`; sometimes hard to detect presence of identical list and new one in memory

# Lots of equalities!

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- Predicate function: `eq?`

Examples: try in csi:

`(eq? '3.4 '(+ 3 .4))`      returns ?

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- Predicate function: `eq?`

Examples: try in csi:

`(eq? '3.4 '(+ 3 .4))` returns ?

- `#f` in my csi
- Textbook: returns `#f` or `#t`

# Lots of equalities!

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- Predicate function: `eq?`

Examples: try in csi:

`(eq? '3.4 '(+ 3 .4))` returns ?

- `#f` in my csi
- Textbook: returns `#f` or `#t`
- If addition produces new values then not equal to 3.4 `#f`; or if recognizes already has value will use pointer to old 3.4 and return `#t`

# Lots of equalities!

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- function =
  - Works for numeric but not symbolic

# Lots of equalities!

---

- `function =`
  - Works for numeric but not symbolic
  - Works as you would expect for numeric
  
- `(= 2 3)`
- `(= 2.0 2.0)`
- `(= 3.4 (+ 3 .4))`
- `(= 3 3.0)`

# Lots of equalities!

---

- function `eqv?`
  - Works for symbolic and numeric ...

# Lots of equalities!

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- function `eqv?`
  - Works for symbolic and numeric ...

Try these:

- `(eqv? 'a 'a)`
- `(eqv? 'a 'b)`
- `(eqv? 3 3)`
- `(eqv? 'a 3)`

# Lots of equalities!

---

- function `eqv?`
  - Works for symbolic and numeric ...

Try these:

- `(eqv? 'a 'a)` #t
- `(eqv? 'a 'b)` #f
- `(eqv? 3 3)` #t
- `(eqv? 'a 3)` #f

# Lots of equalities!

---

- function `eqv?`
  - Works for symbolic and numeric ...

Try these:

- `(eqv? 3.4 (+ 3 .4))`
- `(eqv? 3.0 3)`

# Lots of equalities!

---

- function `eqv?`
  - Works for symbolic and numeric ...

Try these:

- `(eqv? 3.4 (+ 3 .4))` #t
- `(eqv? 3.0 3)` #f may depend  
on interpreter

# Lots of equalities!

---

Summary:

- `eq?` for symbolic atoms, not numeric (`eq? 'a 'b`)
- `=` for numeric, not symbolic (`= 5 7`)
- `eqv?` for numeric and symbolic

# Lots of equalities!

---

Summary:

- `eq?` for symbolic atoms, not numeric (`eq? 'a 'b`)
- `=` for numeric, not symbolic (= 5 7)
- `eqv?` for numeric and symbolic
- What about equivalence of lists?? Later...

# More predicates

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- list?

# More predicates

---

- **list?** Returns #t if its single argument is a list and false otherwise

# More predicates

---

- **list?** Returns #t if its single argument is a list and false otherwise

Try some examples with csi:

- (list? '(x y))
- (list? 'x)
- (list? '(5))
- (list? '((a) b c))
- (list? 5)

# More predicates

---

- **list?** Returns #t if its single argument is a list and false otherwise

Try some examples with csi:

- (list? '(x y)) #t
- (list? 'x) #f
- (list? '(5)) #t
- (list? '((a) b c)) #t
- (list? 5) #f

# More predicates

---

- `list?` versus `list`

Try some examples with csi:

- `(list? '(5))`
- `(list '(5))`

# More predicates

---

- `list?` versus `list`

Try some examples with csi:

- `(list? '(5))`                      `#t`
- `(list '(5))`                      `((5))`

# More predicates

---

- null?
- Returns #t if the empty list

# More predicates

---

- null?
- Returns #t if the empty list

Examples: try them...

(null? '(a b))

(null? '())

(null? '(())) )

# More predicates

---

- null?
- Returns #t if the empty list

Examples: try them...

(null? '(a b)) #f

(null? '()) #t

(null? '(( ))) #f

# Writing example scheme functions

---

- Will use recursion instead of iteration...

# Function member

---

- Note: scheme has an actual function named member
- Goal: is an atom a member of a list?

# Function member

---

- Goal: is an atom a member of a list?
- (member '1 '(1 2 3)) evaluates #t
- (member 'a '(b b c)) evaluates #f

# Function member

---

```
(define (member atm lis)
```

```
)
```

# Function member

---

```
(define (member atm lis)
  (cond
    ( )
    ( ))
```

# Function member

---

```
(define (member atm lis)
  (cond
    ((null? lis) #f)
    )
  )
```

- Try in csi: (null? '())

# Function member

---

```
(define (member atm lis)
  (cond
    ((null? lis) #f)
    ((eq? atm (car lis)) #t)

    )
  )
```

- null must come first because (car '()) is an error
- try (eq? 'a (car '(a b c)))

# Function member

---

```
(define (member atm lis)
  (cond
    ((null? lis) #f)
    ((eq? atm (car lis)) #t)
    (else (member atm (cdr lis))))
  ))
```

- else recurse on the remainder of the list

# Function member

---

- Each of us make a file called member.scm
- Do (load “member.scm”) in csi
- Try for some examples

# Function `equalsimp`

---

- For comparing equality between simple lists
- A simple list is a list that does not have lists within it

# Function `equalsimp`

---

- For comparing equality between simple lists
- A simple list is a list that does not have lists within it
- '(1 2 3) is a simple list
- '(1 (2) 3) is not a simple list

# Function `equalsimp`

---

- For comparing equality between simple lists
- '(1 2 3) '(1 2 3) are equal simple lists
- '() '() are equal simple lists

# Function equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    )
  )
```

- If first list empty, second list also checked to see if empty; if so returns #t

# Function equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #?))

    )

)
```

- Second list empty when first is not
- What should we return in this case?

# Function equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    )
  )
```

- Second list empty when first is not
- So return false

# Function equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((eq? (car lis1) (car lis2))
      )
    )
  )
```

- If first element of each list equal,  
what should we do?

# Function equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((eq? (car lis1) (car lis2))
     (equalsimp (cdr lis1) (cdr lis2)))
    )
  )
```

- If first element of each list equal,  
recurse on remaining of each list

# Function equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((eq? (car lis1) (car lis2))
     (equalsimp (cdr lis1) (cdr lis2)))
    (else #f)
  )
)
```

- If above failed, i.e. first element of each list not equal to each other, then no need to continue; returns false...

# Function equalsimp

---

- Each of us make a file called equalsimp.scm
- Do (load “equalsimp.scm”) in csi
- Try for some examples

# Find the kth element of a list

---

- Breakout groups (approx. 20 minutes?)
- Write function and try
  - (findk '(1 4 6 8) 1)
  - (findk '(1 4) 2)
  - (findk '(1 4 6 8) 3)
  - (findk '(1 4 6 8) 0)
  - (findk '(1 4 6 8) 5)

# Find the kth element of a list

---

- Breakout groups
- Write function `findk` and try
  - `(findk '(1 4 6 8) 1)`
  - `(findk '(1 4) 2)`
  - `(findk '(1 4 6 8) 3)`
  - `(findk '(1 4 6 8) 0)`
  - `(findk '(1 4 6 8) 5)`

Hint: you can use recursion and an if function within a cond

# Find the kth element of a list

---

- Breakout groups
- Write function findk and try
  - (findk '(1 4 6 8) 1)
  - (findk '(1 4) 2)
  - (findk '(1 4 6 8) 3)
  - (findk '(1 4 6 8) 0)
  - (findk '(1 4 6 8) 5)

Hint: you can use recursion and an if function within a cond

- Reminder if format:

```
(define (themax a b)
  (if (> a b)
      a
      b))
```

## Find the kth element of a list

---

- Breakout groups discussion in main classroom

# Find the kth element of a list

---

My solution:

Discuss...

# Find the kth element of a list

---

- Examples:

```
(findk '(1 4 6 8) 1)
```

```
(findk '(1 4) 2)
```

```
(findk '(1 4 6 8) 3)
```

```
(findk '(1 4 6 8) 0)
```

```
(findk '(1 4 6 8) 5)
```

# Reminder: Function `equalsimp`

---

- For comparing equality between **simple** lists

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((eq? (car lis1) (car lis2))
     (equalsimp (cdr lis1) (cdr lis2)))
    (else #f)
  )
)
```

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

Example:

```
(equal '(a (b c)) '(a (b c)) )
```

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
```

```
      (else #f)
    )
  ))
```

- If lis1 is not a list but rather an atom

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
```

Atom comparison

```
      (else #f)
    )
  )
```

- If lis1 is not a list but rather an atom,  
return true if first list atom equal to second list atom

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    (else #f)
  ))
```

- If lis1 is a list but lis2 is not, return false...

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    (else #f)
  )
)
```

- If lis1 null then true if lis2 is null, otherwise  
if lis1 is not null then if lis2 is return false

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    (else #f)
  ))
```

- These are all still base cases ...

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((equal (car lis1) (car lis2)) Recursive call with car
     (equal (cdr lis1) (cdr lis2)))
    (else #f))
  )
```

If recursive with car  
returns true, then  
recursion used again  
on the cdr

- Most interesting part!

# Function equal

---

- What about non simple lists, i.e.,  
**lists within lists?**

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((equal (car lis1) (car lis2)) Recursive call with car
     (equal (cdr lis1) (cdr lis2)))
    (else #f))
  )
```

If recursive with car  
returns true, then  
recursion used again  
on the cdr

- **How is this different from  
simple list function?**

# equal versus equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((eq? (car lis1) (car lis2))
     (equalsimp (cdr lis1)
                (cdr lis2)))
    (else #f)
  )
)
```

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((equal (car lis1) (car lis2))
     (equal (cdr lis1) (cdr lis2)))
    (else #f)
  )
)
```

# equal versus equalsimp

---

```
(define (equalsimp lis1 lis2)
  (cond
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((eq? (car lis1) (car lis2))
     (equalsimp (cdr lis1)
               (cdr lis2)))
    (else #f)
  )
)
```

```
(define (equal lis1 lis2)
  (cond
    ((not (list? lis1)) (eq? lis1 lis2))
    ((not (list? lis2)) #f)
    ((null? lis1) (null? lis2))
    ((null? lis2) #f)
    ((equal (car lis1) (car lis2))
     (equal (cdr lis1) (cdr lis2)))
    (else #f)
  )
)
```

# **equal versus equalsimp**

---

- **equalsimp**

```
((eq? (car lis1) (car lis2))  
  (equalsimp (cdr lis1) (cdr lis2)))
```

- **equal**

```
((equal (car lis1) (car lis2))  
  (equal (cdr lis1) (cdr lis2)))
```

# equal versus equalsimp

---

- equalsimp

```
((eq? (car lis1) (car lis2))
  (equalsimp (cdr lis1) (cdr lis2)))
```

- equal

```
((equal (car lis1) (car lis2))
  (equal (cdr lis1) (cdr lis2)))
```

In equal we have recursive calls both for car and cdr; for simple list equal, just needed car for comparison and then just one recursion on cdr

# equal

---

- Function equal we wrote is actually identical to equal? built in function
  - Should be used only when necessary, since much slower than other ones we learned
- 
- eq? for symbolic atoms, not numeric (eq? 'a 'b)
  - = for numeric, not symbolic (= 5 7)
  - eqv? for numeric and symbolic
  - equal? For lists, including lists within lists