

# Least Squares Optimization

The following is a brief review of least squares optimization and constrained optimization techniques. Broadly, these techniques can be used in data analysis and visualization to examine the relationships between variables.

Least squares (LS) problems are optimization problems in which the objective (error) function may be expressed as a sum of squares. Such problems have a natural relationship to distances in Euclidean geometry, and the solutions may be computed analytically using the tools of linear algebra. They also have a statistical interpretation, which is not covered here.

We assume the reader is familiar with basic linear algebra, including the Singular Value decomposition (as reviewed in the handout *Geometric Review of Linear Algebra*, <http://www.cns.nyu.edu/~eero/NOTES/geomLinAlg.pdf> ).

## 1 Regression

**Least Squares regression** is a form of optimization problem. Suppose you have a set of measurements,  $y_n$  (the “dependent” variable) gathered for different parameter values,  $x_n$  (the “independent” or “explanatory” variable). Suppose we believe the measurements are proportional to the parameter values, subject to some (random) measurement errors,  $\epsilon_n$ :

$$y_n = px_n + \epsilon_n$$

for some unknown slope  $p$ . The LS regression problem is to find the value of  $p$  minimizing the sum of squared errors:

$$\min_p \sum_{n=1}^N (y_n - px_n)^2$$

Stated graphically, If we plot the measurements as a function of the explanatory variable values, we are seeking the slope of the line through the origin that best fits the measurements. We can rewrite the error expression in vector form by collecting the  $y_n$ 's and  $x_n$ 's in to column vectors ( $\vec{y}$  and  $\vec{x}$ , respectively):

$$\min_p \|\vec{y} - p\vec{x}\|^2$$

or, expressing the squared vector length as an inner product:

$$\min_p (\vec{y} - p\vec{x})^T (\vec{y} - p\vec{x})$$

We'll consider three different ways of obtaining the solution. The traditional approach is to use calculus. If we set the derivative of the error expression with respect to  $p$  equal to zero and

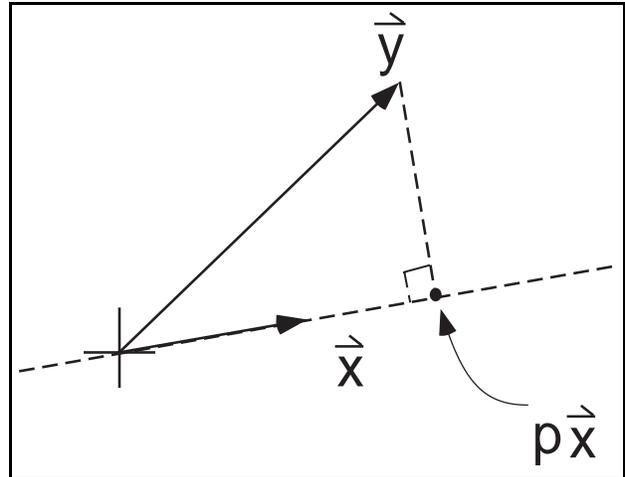
- 
- Authors: Eero Simoncelli, Center for Neural Science, and Courant Institute of Mathematical Sciences, and Nathaniel Daw, Center for Neural Science and Department of Psychology.
  - Created: 15 February 1999. Last revised: September 2015.
  - Send corrections or comments to [eero.simoncelli@nyu.edu](mailto:eero.simoncelli@nyu.edu)

solve for  $p$ , we obtain an optimal value of

$$p_{\text{opt}} = \frac{\vec{y}^T \vec{x}}{\vec{x}^T \vec{x}}.$$

We can verify that this is a minimum (and not a maximum or saddle point) by noting that the error is a quadratic function of  $p$ , and that the coefficient of the squared term must be positive since it is equal to a sum of squared values [verify].

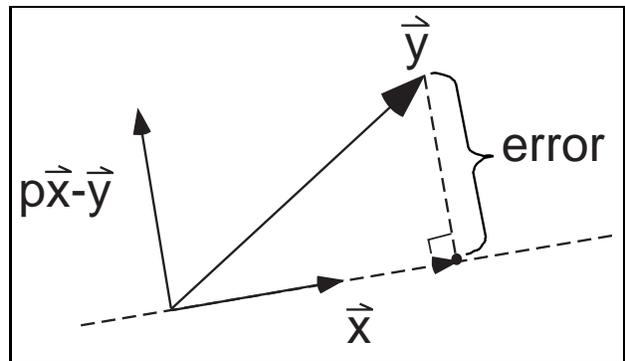
A second method of obtaining the solution comes from considering the geometry of the problem in the  $N$ -dimensional space of the data vector. We seek a scale factor,  $p$ , such that the scaled vector  $p\vec{x}$  is as close as possible to  $\vec{y}$ . From basic linear algebra, we know that the closest scaled vector should be the projection of  $\vec{y}$  onto the line in the direction of  $\vec{x}$  (as seen in the figure). Defining the unit vector  $\hat{x} = \vec{x}/\|\vec{x}\|$ , we can express this as:



$$p_{\text{opt}} \vec{x} = (\vec{y}^T \hat{x}) \hat{x} = \frac{\vec{y}^T \vec{x}}{\|\vec{x}\|^2} \vec{x}$$

which yields the same solution that we obtained using calculus [verify].

A third method of obtaining the solution comes from the so-called **orthogonality principle**. In general, the error vector can be decomposed into a portion perpendicular to  $\vec{x}$  and a portion parallel to  $\vec{x}$ , and the total squared error is the sum of the vector lengths (norms) of these two portions. The value of  $p$  does not affect the former, but can always be adjusted to eliminate the latter, thereby minimizing the squared error. Thus, the optimal value of  $p$  should ensure that the error vector is perpendicular to  $\vec{x}$ , which can be expressed directly using linear algebra:



$$\vec{x}^T (\vec{y} - p_{\text{opt}} \vec{x}) = 0.$$

Solving for  $p_{\text{opt}}$  gives the same result as above.

## Generalization: Multiple explanatory variables

Often we want to fit data with more than one explanatory variable. For example, suppose we believe our data are proportional to a set of known  $x_n$ 's plus a constant (i.e., we want to fit the data with a line that does not go through the origin). Or we believe the data are best fit by a third-order polynomial (i.e., a sum of powers of the  $x_n$ 's, with exponents from 0 to 3). These situations may also be handled using LS regression as long as (a) the thing we are fitting to the data is a weighted sum of *known* explanatory variables, and (b) the error is expressed as a sum of squared errors.

Suppose, as in the previous section, we have an  $N$ -dimensional data vector,  $\vec{y}$ . Suppose there are  $M$  explanatory variables, and the  $m$ th variable is defined by a vector,  $\vec{x}_m$ , whose elements are the values meant to explain each corresponding element of the data vector. We are looking for weights,  $p_m$ , so that the weighted sum of the explanatory variables approximates the data. That is,  $\sum_m p_m \vec{x}_m$  should be close to  $\vec{y}$ . We can express the squared error as:

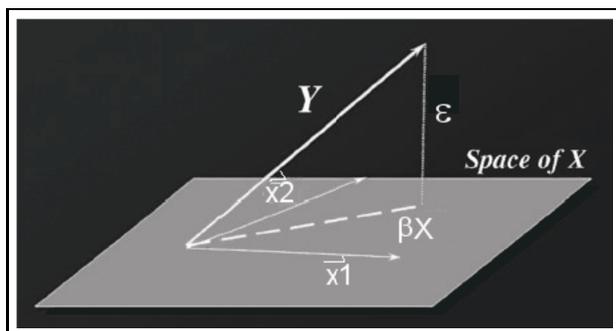
$$\min_{\{p_m\}} \|\vec{y} - \sum_m p_m \vec{x}_m\|^2$$

If we form a matrix  $X$  whose  $M$  columns contain the explanatory vectors, we can write this error more compactly as

$$\min_{\vec{p}} \|\vec{y} - X\vec{p}\|^2$$

For example, if we wanted to include an additive constant (an intercept) in the simple least squares problem shown in the previous section,  $X$  would contain a column with the original explanatory variables ( $x_n$ ) and another column containing all ones.

Geometrically, we are looking for a vector that lies in the subspace spanned by the columns of  $X$ , that is as close as possible to the data vector  $\vec{y}$ . This is illustrated to the right for the case of two explanatory variables (2 columns of  $X$ ).



As before there are three ways to obtain the solution: using (vector) calculus, using the geometry of projection, or using the orthogonality principle. The orthogonality method is the simplest to understand: The error vector should be perpendicular to *all* of the explanatory vectors. This may be expressed directly in terms of the matrix  $X$ :

$$X^T \cdot (\vec{y} - X\vec{p}) = 0$$

Solving for  $\vec{p}$  gives:

$$\vec{p}_{\text{opt}} = (X^T X)^{-1} X^T \vec{y}$$

Here, we're assuming the square matrix  $X^T X$  is invertible.

This solution is a bit hard to understand in general, but some intuition comes from considering the case where the columns of the explanatory matrix  $X$  are orthogonal to each other. In this case, the matrix  $X^T X$  will be diagonal, and the  $m$ th diagonal element will be the squared norm of the corresponding explanatory vector,  $\|\vec{x}_m\|^2$ . The inverse of this matrix will also be diagonal, with diagonal elements  $1/\|\vec{x}_m\|^2$ . The product of this inverse matrix with  $X^T$  is thus a matrix whose rows contain the original explanatory variables, each divided by its own squared norm. And finally, each element of the solution,  $\vec{p}_{\text{opt}}$ , is the inner product of the data vector with the corresponding explanatory variable, divided by its squared norm. Note that this is exactly the same as the solution we obtained for the single-variable problem described above: each  $\vec{x}_m$  is rescaled to explain the part of  $\vec{y}$  that lies along its own direction, and the solution for each explanatory variable is not affected by the others.

In the more general situation that the columns of  $X$  are not orthogonal, the solution is best understood by rewriting the explanatory matrix using the singular value decomposition (SVD),  $X = USV^T$ , (where  $U$  and  $V$  are orthogonal, and  $S$  is diagonal). The optimization problem is now written as

$$\min_{\vec{p}} \|\vec{y} - USV^T \vec{p}\|^2$$

We can express the error vector in a more useful coordinate system by multiplying it by the matrix  $U^T$  (note that this matrix is orthogonal and won't change the vector length, and thus will not change the value of the error function):

$$\|\vec{y} - USV^T \vec{p}\|^2 = \|U^T(\vec{y} - USV^T \vec{p})\|^2 = \|U^T \vec{y} - SV^T \vec{p}\|^2$$

where we've used the fact that  $U^T$  is the inverse of  $U$  (since  $U$  is orthogonal).

Now we can define a modified version of the data vector,  $\vec{y}^* = U^T \vec{y}$ , and a modified version of the parameter vector  $\vec{p}^* = V^T \vec{p}$ . Since this new parameter vector is related to the original by an orthogonal transformation, we can rewrite our error function and solve the modified problem:

$$\min_{\vec{p}^*} \|\vec{y}^* - S\vec{p}^*\|^2$$

Why is this easier? The matrix  $S$  is diagonal, and has  $M$  columns. So the  $m$ th element of the vector  $S\vec{p}^*$  is of the form  $S_{mm}p_m^*$ , for the first  $M$  elements. The remaining  $N - M$  elements are zero. The total error is the sum of squared differences between the elements of  $\vec{y}^*$  and the elements of  $S\vec{p}^*$ , which we can write out as

$$\begin{aligned} E(\vec{p}^*) &= \|\vec{y}^* - S\vec{p}^*\|^2 \\ &= \sum_{m=1}^M (y_m^* - S_{mm}p_m^*)^2 + \sum_{m=M+1}^N (y_m^*)^2 \end{aligned}$$

Each term of the first sum can be set to zero (its minimum value) by choosing  $p_m^* = y_m^*/S_{mm}$ . But the terms in the second sum are unaffected by the choice of  $\vec{p}^*$ , and thus cannot be eliminated. That is, the sum of the squared values of the last  $N - M$  elements of  $\vec{y}^*$  is equal to the minimal value of the error.

We can write the solution in matrix form as

$$\vec{p}_{\text{opt}}^* = S^\# \vec{y}^*$$

where  $S^\#$  is a diagonal matrix whose  $m$ th diagonal element is  $1/S_{mm}$ . Note that  $S^\#$  has to have the same shape as  $S^T$  for the equation to make sense. Finally, we must transform our solution back to the original parameter space:

$$\vec{p}_{\text{opt}} = V\vec{p}_{\text{opt}}^* = VS^\#\vec{y}^* = VS^\#U^T\vec{y}$$

You should be able to verify that this is equivalent to the solution we obtained using the orthogonality principle –  $(X^T X)^{-1} X^T \vec{y}$  – by substituting the SVD into the expression.

### Generalization: Weighting

Sometimes, the data come with additional information about which points are more reliable. For example, different data points may correspond to averages of different numbers of experimental trials. The regression formulation is easily augmented to include weighting of the data points. Form an  $N \times N$  diagonal matrix  $W$  with the appropriate error weights in the diagonal entries. Then the problem becomes:

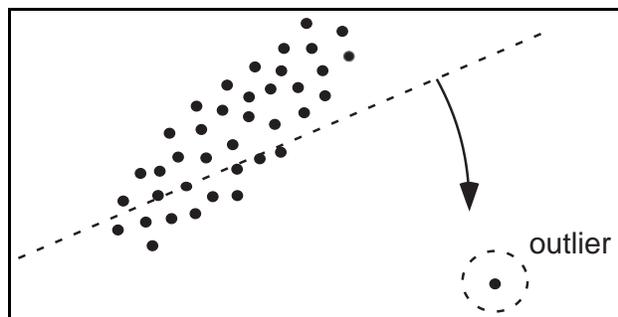
$$\min_{\vec{p}} \|W(\vec{y} - X\vec{p})\|^2$$

and, using the same methods as described above, the solution is

$$\vec{p}_{\text{opt}} = (X^T W^T W X)^{-1} X^T W^T W \vec{y}$$

## Generalization: Robustness

A common problem with LS regression is non-robustness to outliers. In particular, if you have one extremely bad data point, it will have a strong influence on the solution. A simple remedy is to iteratively discard the worst-fitting data point, and re-compute the LS fit to the remaining data. This can be done iteratively, until the error stabilizes.

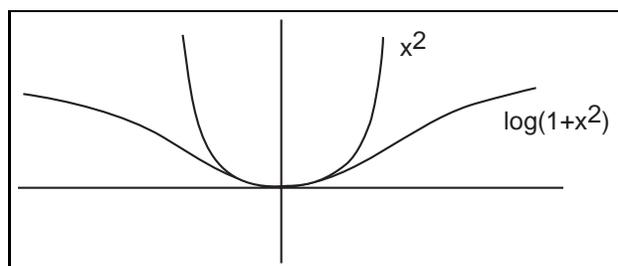


Alternatively one can consider the use of a so-called “robust error metric”  $d(\cdot)$  in place of the squared error:

$$\min_{\vec{p}} \sum_n d(y_n - X_n \vec{p}).$$

For example, a common choice is the “Lorentzian” function:

$$d(e_n) = \log(1 + (e_n/\sigma)^2),$$



plotted at the right along with the squared error function. Note that this function gives smaller penalty to large errors.

Use of such a function will, in general, mean that we can no longer get an analytic solution to the problem. In most cases, we’ll have to use a numerical algorithm (e.g., gradient descent) to search the parameter space for a minimum. We may not find a minimum, or we may get stuck in a local minimum.

## 2 Total Least Squares (Orthogonal) Regression

In classical least-squares regression, as described in section 1, errors are defined as the squared distance between the data (dependent variable) values and a weighted combination of the independent variables. Sometimes, each measurement is a vector of values, and the goal is to fit a line (or other surface) to a “cloud” of such data points. In this case, there is no clear distinction between “dependent” and “independent” variables, and it makes more sense to measure errors as the squared *perpendicular* distance to the line.

Suppose one wants to fit  $N$ -dimensional data with a subspace (line/plane/hyperplane) of dimensionality  $N - 1$ . The space is conveniently defined as containing all vectors perpendicular

to a unit vector  $\hat{u}$ , and the optimization problem may thus be expressed as:

$$\min_{\vec{u}} \|M\vec{u}\|^2, \quad \text{s.t.} \quad \|\vec{u}\|^2 = 1,$$

where  $M$  is a matrix containing the data vectors in its rows.

Performing a Singular Value Decomposition (SVD) on the matrix  $M$  allows us to find the solution more easily. In particular, let  $M = USV^T$ , with  $U$  and  $V$  orthogonal, and  $S$  diagonal with positive decreasing elements. Then

$$\begin{aligned} \|M\vec{u}\|^2 &= \vec{u}^T M^T M \vec{u} \\ &= \vec{u}^T V S^T U^T U S V^T \vec{u} \\ &= \vec{u}^T V S^T S V^T \vec{u} \end{aligned}$$

Since  $V$  is an orthogonal matrix, we can modify the minimization problem by substituting the vector  $\vec{v} = V^T \vec{u}$ , which has the same length as  $\vec{u}$ :

$$\min_{\vec{v}} \vec{v}^T S^T S \vec{v}, \quad \text{s.t.} \quad \|\vec{v}\| = 1.$$

The matrix  $S^T S$  is square and diagonal, with diagonal entries  $s_n^2$ . Because of this, the expression being minimized is a weighted sum of the components of  $\vec{v}$  which must be greater than the square of the smallest (last) singular value,  $s_N$ :

$$\begin{aligned} \vec{v}^T S^T S \vec{v} &= \sum_n s_n^2 v_n^2 \\ &\geq \sum_n s_N^2 v_n^2 \\ &= s_N^2 \sum_n v_n^2 \\ &= s_N^2 \|\vec{v}\|^2 \\ &= s_N^2. \end{aligned}$$

where we have used the constraint that  $\vec{v}$  is a unit vector in the last step. Furthermore, the expression becomes an equality when  $\vec{v}_{\text{opt}} = \hat{e}_N = [0 \ 0 \ \dots \ 0 \ 1]^T$ , the unit vector associated with the  $N$ th axis [verify].

We can transform this solution back to the original coordinate system to get a solution for  $\vec{u}$ :

$$\begin{aligned} \vec{u}_{\text{opt}} &= V \vec{v}_{\text{opt}} \\ &= V \hat{e}_N \\ &= \vec{v}_N, \end{aligned}$$

which is the  $N$ th column of the matrix  $V$ . In summary, the minimum value of the expression occurs when we set  $\vec{v}$  equal to the column of  $V$  associated with the minimal singular value.

Suppose we wanted to fit the data with a line/plane/hyperplane of dimension  $N - 2$ ? We could first find the direction along which the data vary least, project the data into the remaining  $(N - 1)$ -dimensional space, and then repeat the process. But because  $V$  is an orthogonal

matrix, the secondary solution will be the second column of  $V$  (i.e., the column associated with the second-largest singular value). In general, the columns of  $V$  provide a basis for the data space, in which the axes are ordered according to the sum of squares along each of their directions. We can solve for a vector subspace of any desired dimensionality that best fits the data (see next section).

The total least squares problem may also be formulated as a pure (unconstrained) optimization problem using a form known as the **Rayleigh Quotient**:

$$\min_{\vec{u}} \frac{\|M\vec{u}\|^2}{\|\vec{u}\|^2}.$$

The length of the vector  $\vec{u}$  doesn't change the value of the fraction, but by convention, one typically solves for a unit vector. As above, this fraction takes on values in the range  $[s_N^2, s_1^2]$ , and is equal to the minimum value when  $\vec{u}$  is set equal to the last column of the matrix  $V$ .

## Relationship to Eigenvector Analysis

The Total Least Squares and Principal Components problems are often stated in terms of **eigenvectors**. The eigenvectors of a square matrix,  $A$ , are a set of vectors that the matrix re-scales:

$$A\vec{v} = \lambda\vec{v}.$$

The scalar  $\lambda$  is known as the **eigenvalue** associated with  $\vec{v}$ . A beautiful result known as the "Spectral Factorization Theorem" says that any symmetric real matrix can be factorized as:

$$A = V\Lambda V^T,$$

where  $V$  is a matrix whose columns are a set of orthonormal eigenvectors of  $A$ , and  $\Lambda$  is a diagonal matrix containing the associated eigenvalues. This looks similar in form to the SVD, but it is not as general:  $A$  must be square and symmetric, and the first and last orthogonal matrices are transposes of each other.

The problems we've been considering can be restated in terms of eigenvectors by noting a simple relationship between the SVD of  $M$  and the eigenvector decomposition of  $M^T M$ . The total least squares problems all involve minimizing expressions

$$\|M\vec{v}\|^2 = \vec{v}^T M^T M \vec{v}$$

Substituting the SVD ( $M = USV^T$ ) gives:

$$\vec{v}^T V S^T U^T U S V^T \vec{v} = \vec{v} (V S^T S V^T \vec{v})$$

Consider the parenthesized expression. When  $\vec{v} = \vec{v}_n$ , the  $n$ th column of  $V$ , this becomes

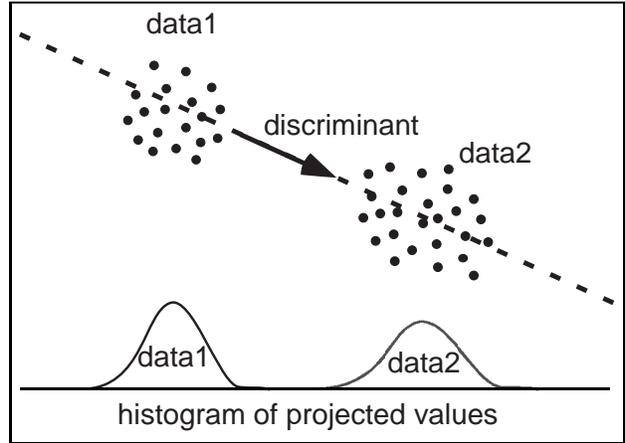
$$M^T M \vec{v}_n = (V S^T S V^T) \vec{v}_n = V s_n^2 \vec{e}_n = s_n^2 \vec{v}_n,$$

where  $\vec{e}_n$  is the  $n$ th standard basis vector. That is, the  $\vec{v}_n$  are eigenvectors of  $(M^T M)$ , with associated eigenvalues  $\lambda_n = s_n^2$ . Thus, we can either solve total least squares problems by seeking the eigenvectors and eigenvalues of the symmetric matrix  $M^T M$ , or through the SVD of the data matrix  $M$ .

### 3 Fisher's Linear Discriminant

Suppose we have two sets of data gathered under different conditions, and we want to identify the characteristics that differentiate these two sets. More generally, we want to find a *classifier* function, that takes a point in the data space and computes a binary value indicating the set to which that point most likely belongs. The most basic form of classifier is a *linear* classifier, that operates by projecting the data onto a line and then making the binary classification decision by comparing the projected value to a *threshold*. This problem may be expressed as a LS optimization problem (the formulation is due to Fisher (1936)).

We seek a vector  $\vec{u}$  such that the projection of the data sets maximizes the discriminability of the two sets. Intuitively, we'd like to maximize the distance between the two data sets. But a moment's thought should convince you that the distance should be considered relative to the variability within the two data sets. Thus, an appropriate expression to maximize is the ratio of the squared distance between the means of the classes and the sum of the within-class squared distances:



$$\max_{\vec{u}} \frac{[\vec{u}^T(\bar{a} - \bar{b})]^2}{\frac{1}{M} \sum_m [\vec{u}^T \vec{a}'_m]^2 + \frac{1}{N} \sum_n [\vec{u}^T \vec{b}'_n]^2}$$

where  $\{\vec{a}_m, 1 \leq m \leq M\}$  and  $\{\vec{b}_n, 1 \leq n \leq N\}$  are the two data sets,  $\bar{a}, \bar{b}$  represent the averages (centroids) of each data set, and  $\vec{a}'_m = \vec{a}_m - \bar{a}$  and  $\vec{b}'_n = \vec{b}_n - \bar{b}$ .

Rewriting in matrix form gives:

$$\max_{\vec{u}} \frac{\vec{u}^T [(\bar{a} - \bar{b})(\bar{a} - \bar{b})^T] \vec{u}}{\vec{u}^T \left[ \frac{A^T A}{M} + \frac{B^T B}{N} \right] \vec{u}}$$

where  $A$  and  $B$  are matrices containing the  $\vec{a}'_m$  and  $\vec{b}'_n$  as their rows. This is now a quotient of quadratic forms, and we transform to a standard Rayleigh Quotient by finding the eigenvector matrix associated with the denominator<sup>1</sup>. In particular, since the denominator matrix is symmetric, it may be factorized as follows

$$\left[ \frac{A^T A}{M} + \frac{B^T B}{N} \right] = V D^2 V^T$$

where  $V$  is orthogonal and contains the eigenvectors of the matrix on the left hand side, and  $D$  is diagonal and contains the square roots of the associated eigenvalues. Assuming the

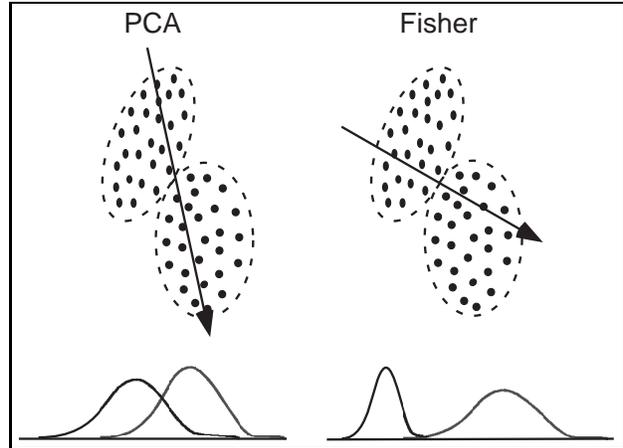
<sup>1</sup>It can also be solved directly as a generalized eigenvector problem.

eigenvalues are nonzero, we define a new vector relate to  $\vec{u}$  by an invertible transformation:  $\vec{v} = DV^T\vec{u}$ . Then the optimization problem becomes:

$$\max_{\vec{v}} \frac{\vec{v}^T [D^{-1}V^T(\bar{a} - \bar{b})(\bar{a} - \bar{b})^T VD^{-1}] \vec{v}}{\vec{v}^T \vec{v}}$$

The optimal solution for  $\vec{v}$  is simply the eigenvector of the numerator matrix with the largest associated eigenvalue.<sup>2</sup> This may then be transformed back to obtain a solution for the optimal  $\vec{u}$ .

To emphasize the power of this approach, consider the example shown to the right. On the left are the two data sets, along with the first Principal Component of the full data set. Below this are the histograms for the two data sets, as projected onto this first component. On the right are the same two data sets, plotted with Fisher's Linear Discriminant. The bottom right plot makes it clear this provides a much better separation of the two data sets (i.e., the two distributions in the bottom right plot have far less overlap than in the bottom left plot).



<sup>2</sup>In fact, the rank of the numerator matrix is 1 and a solution can be seen by inspection to be  $\vec{v} = D^{-1}V^T(\bar{a} - \bar{b})$ .