# Reinforcement Learning Lab

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## Rescorla-Wagner rule (1972)

- Minimize difference between received reward and predicted reward
- Binary variable u (1 if stimulus is present; 0 if absent)
- Predicted reward v
- Linear weight w

$$v = wu$$

If stimulus u is present:

$$v = w$$

## Rescorla-Wagner rule (1972)

 Minimize squared error between received reward r and predicted reward v:

$$(r-v)^2$$

(average over presentations of stimulus and reward)

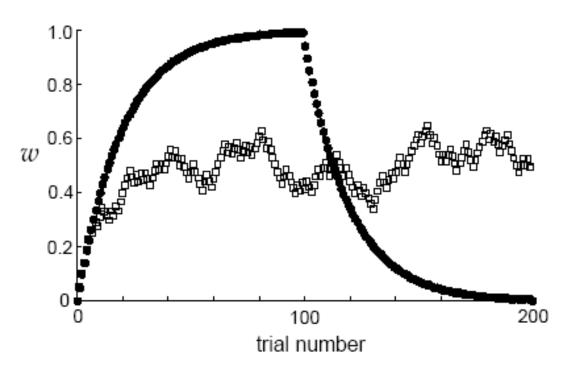
Update weight:

$$w \rightarrow w + \varepsilon (r - v)u$$

 $\mathcal{E}$  learning rate

Also known as delta learning rule:  $\delta = r - v$ 

#### Acquisition and extinction



- Solid: First 100 trials: reward (r=1) paired with stimulus; next 100 trials no reward (r=0) paired with stimulus (learning rate .05)
- Dashed: Reward paired with stimulus randomly 50 percent of time

From Dayan and Abbott book

Want 
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} \dots$$

(here t represents time within a trial; reward can come at any time within a trial. Sutton and Barto interpret  $\mathcal{V}_t$  as the prediction of total future reward expected from time t onward until the end of the trial)

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Prediction error:

$$\delta_t = (r_t + r_{t+1} + r_{t+2} + r_{t+3} \dots) - V_t$$

Want 
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} \dots$$

(here t represents time within a trial)

But we don't want to wait forever for all future rewards...

$$r_{t+1}; r_{t+2}; r_{t+3}....$$

Want 
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} \dots$$

(here t represents time within a trial)

$$v_t = r_t + v_{t+1}$$

#### From recursion

want:

$$V_t = r_t + V_{t+1}$$

Error:

$$\delta_t = r_t + v_{t+1} - v_t$$

## From recursion

want:

$$V_t = V_t + V_{t+1}$$

$$\delta_t = r_t + v_{t+1} - v_t$$

$$v_t \rightarrow v_t + \varepsilon (r_t + v_{t+1} - v_t)$$

= 
$$(1 - \varepsilon)v_t + \varepsilon(r_t + v_{t+1})$$

#### RV versus TD

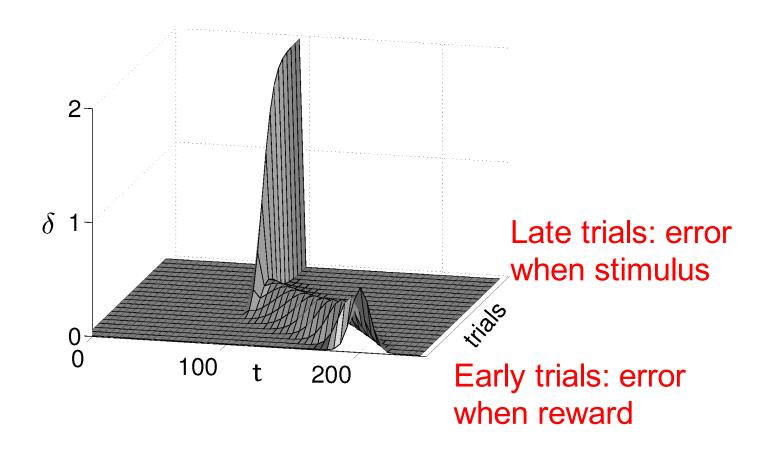
Rescorla-Wagner error: (n represents trial)

$$\delta_n = r_n - v_n$$

Temporal Difference Error: (t is time within a trial)

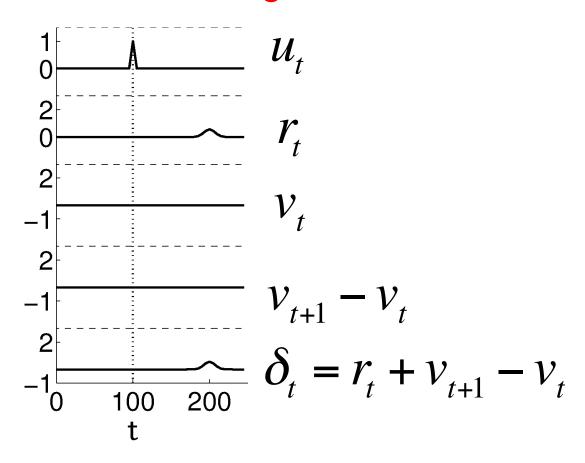
$$\delta_t = r_t + v_{t+1} - v_t$$

Updates are causal

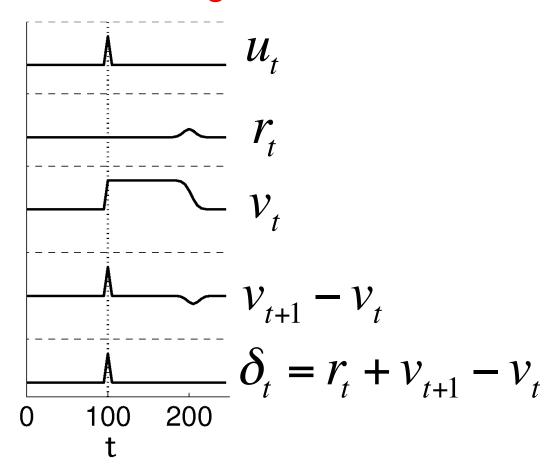


Dayan and Abbott Book: Surface plot of prediction error (stimulus at 100; reward at 200)

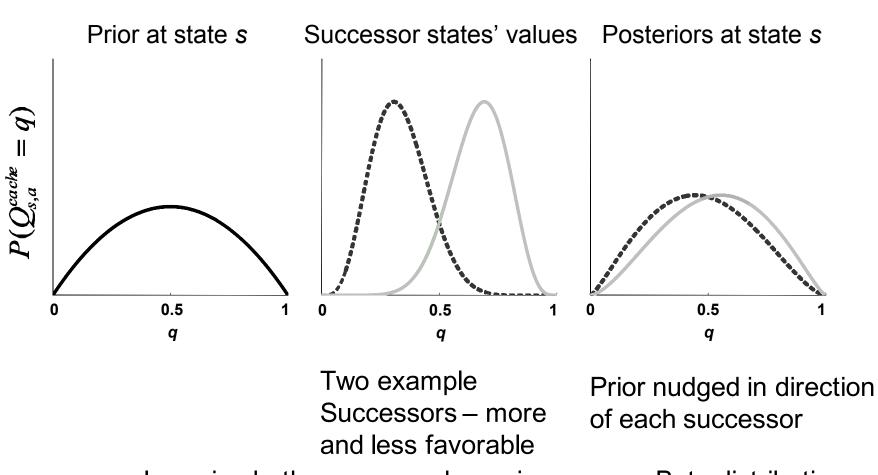
#### Before learning



#### After learning

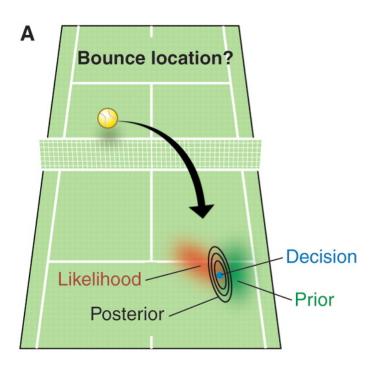


# Whole distribution: Daw et al. 2015 paper



Learning both a mean and a variance: uses Beta distribution

# Bayesian inference



Koerding 2007