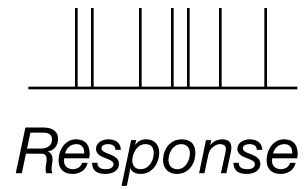
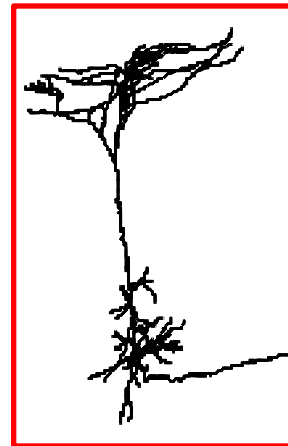


# *The Neural Code*



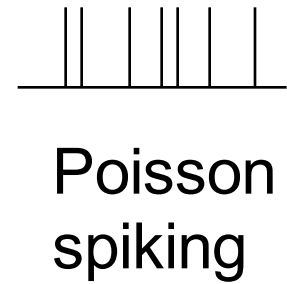
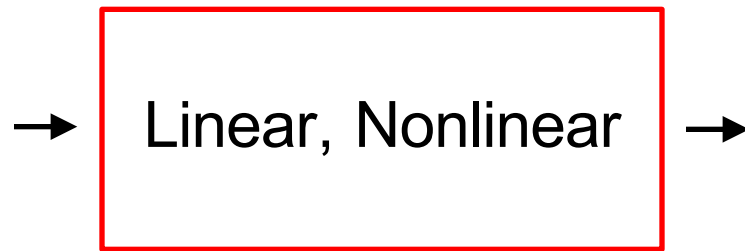
Part 2: Population coding  
Odelia Schwartz

# Single neuron Encoding

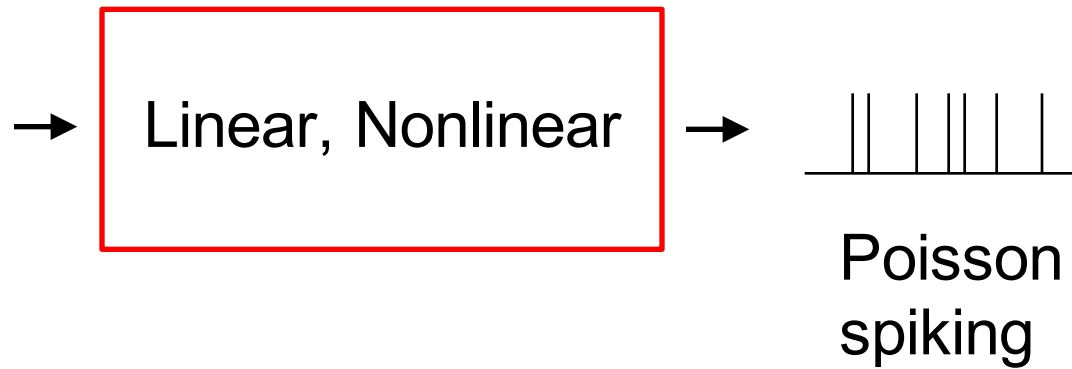


*Probability(Response | Stimulus)*

# Last time: encoding model

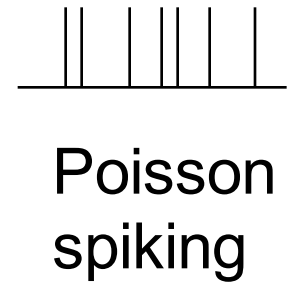
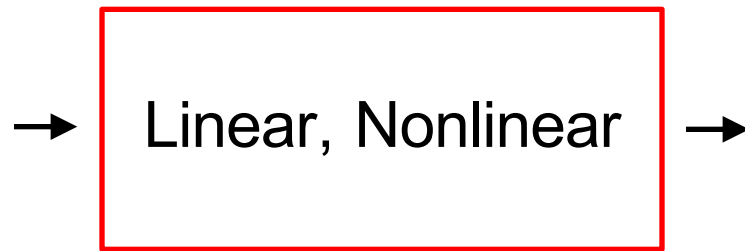


# Last time: encoding model

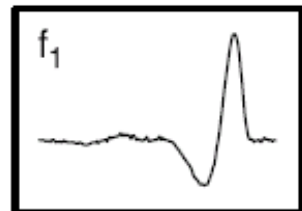


We talked about estimating the linear filter  
(What filters??)

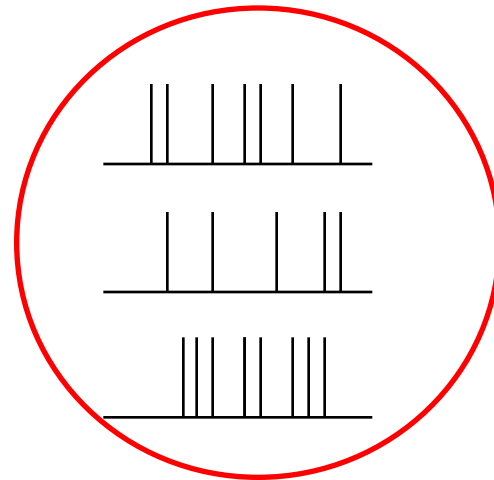
# Last time: encoding model



We talked about estimating the linear filter  
(orientation filter, time filter)



# This class: Populations

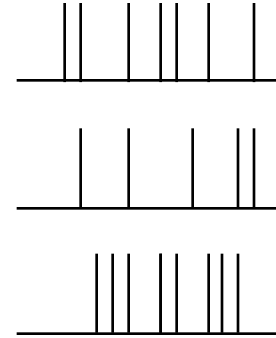


*Population responses*

*Probability(Responses | Stimulus)*



# This class: focus on **Decoding**



*Decoding: the reverse problem...*  
*Probability(Stimulus | Response)*

# Population Coding

*Do brains use many or few neurons to represent the world and guide actions?*



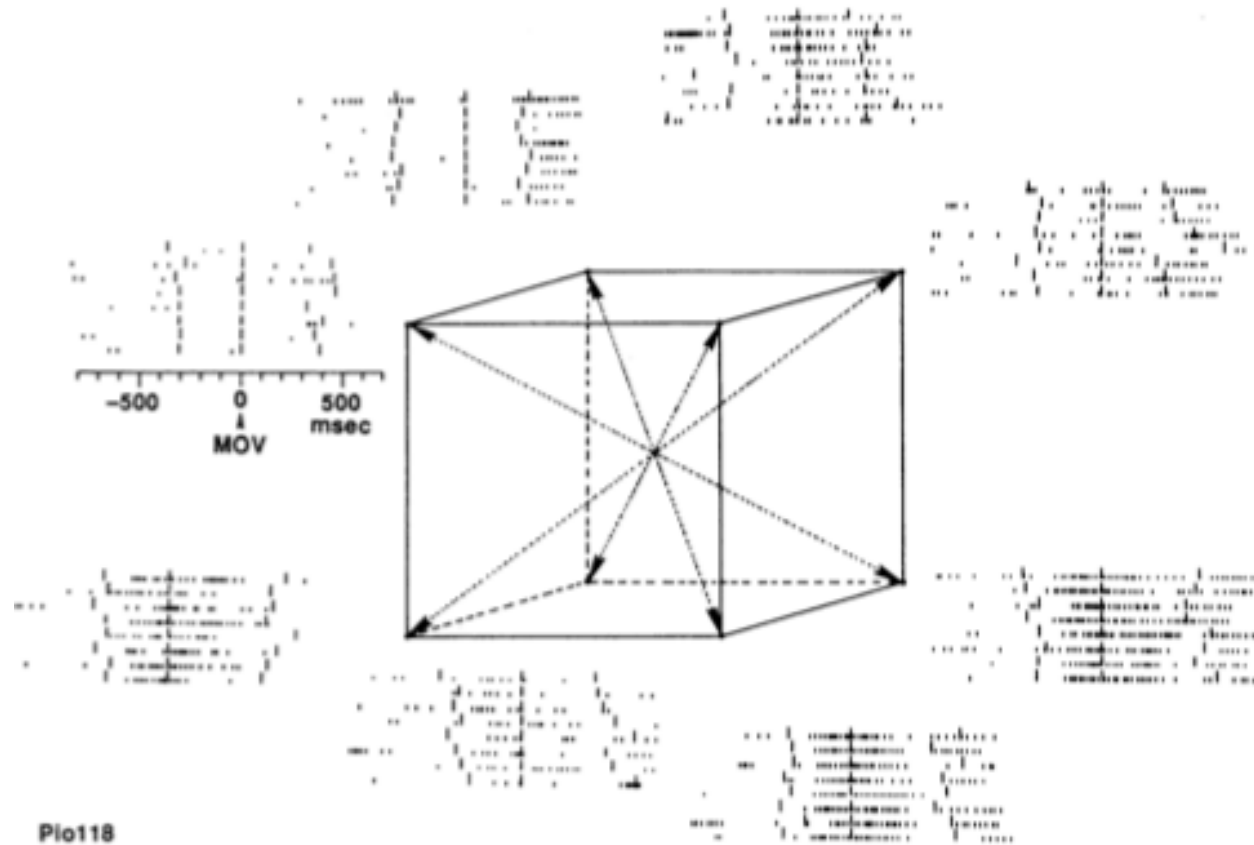
# Population coding

## Sparse representation (Grandmother cells)



*Selectivity leads to sparseness.*

# Population coding example



*Example neuron in primary motor cortex  
(from Schwartz & Georgopoulos 1986)*

# *Sparse vs. Distributed Representations*

*Disadvantages (Advantages)*

*Distributed*

*Sparse*

# *Sparse vs. Distributed Representations*

## *Disadvantages (Advantages)*

*Distributed*

*Metabolic cost*

*Decoding/Links with other systems*

*Sparse*

*Cell Death*

*Combinatorial explosion*

# Why population codes

- Decoding properties of input (motion direction, color, warm day) likely involves neural population
- Linking between neural responses and perception/behavior



# Types of questions with population codes

- How well can we (or populations of neurons) decode a given stimulus (what do we want to decode?)
- What encoding (and decoding) schemes are optimal in allowing us to best estimate properties of the stimulus?

# Population codes

- Primary visual cortex (eg, orientation)
- Primary motor cortex (eg, arm movement)
- Higher areas...
- Hippocampus (self location)
- Cercal interneurons in cricket



# Population codes

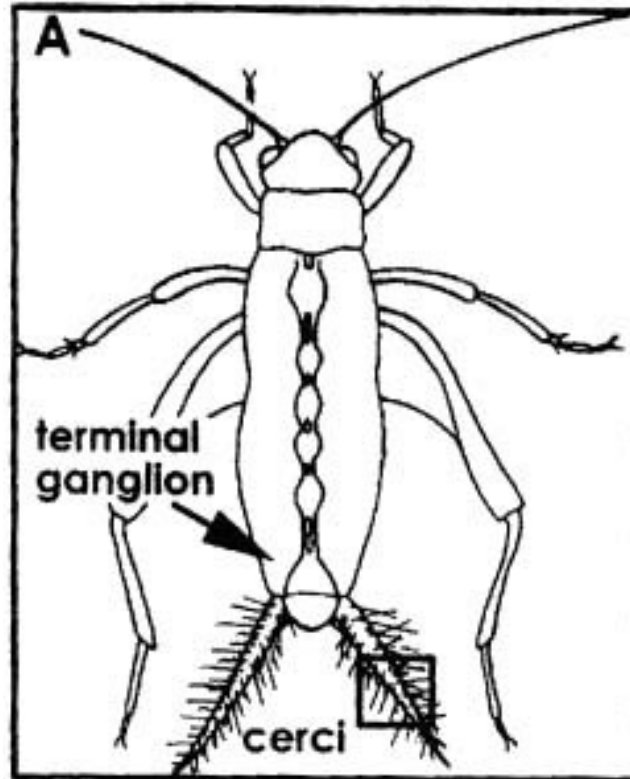
- Primary visual cortex (eg, orientation)
- Primary motor cortex (eg, arm movement)
- Higher areas...
- Hippocampus (self location)
- Cercal interneurons in cricket

# Population coding example



*Decoding wind direction in the cricket cercal system*

# Population coding example

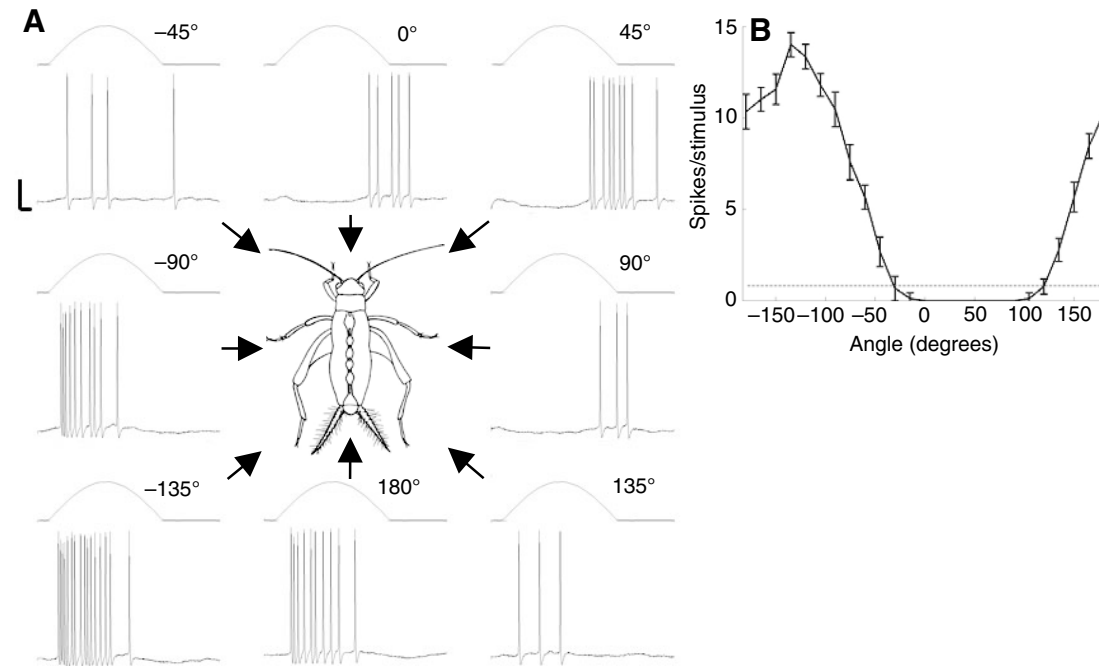


Neurons sensitive  
to wind angle

*Decoding wind direction in the cricket cercal system*

# Population coding example

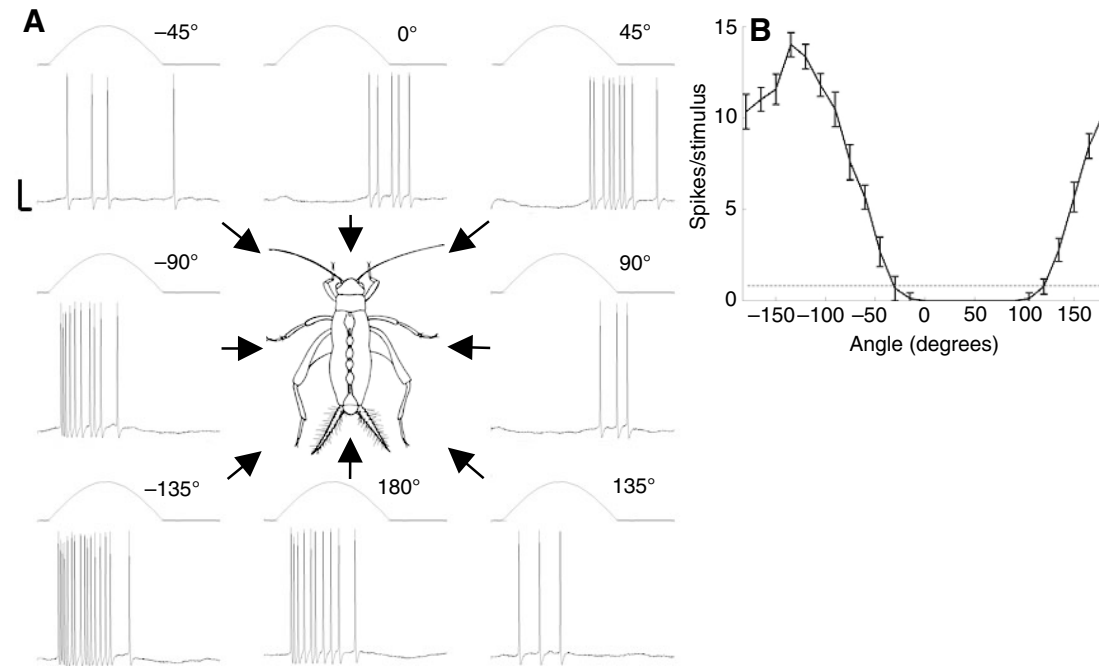
## First look at one neuron



*Is single neuron sufficient to "decode" wind direction?*

# Population coding example

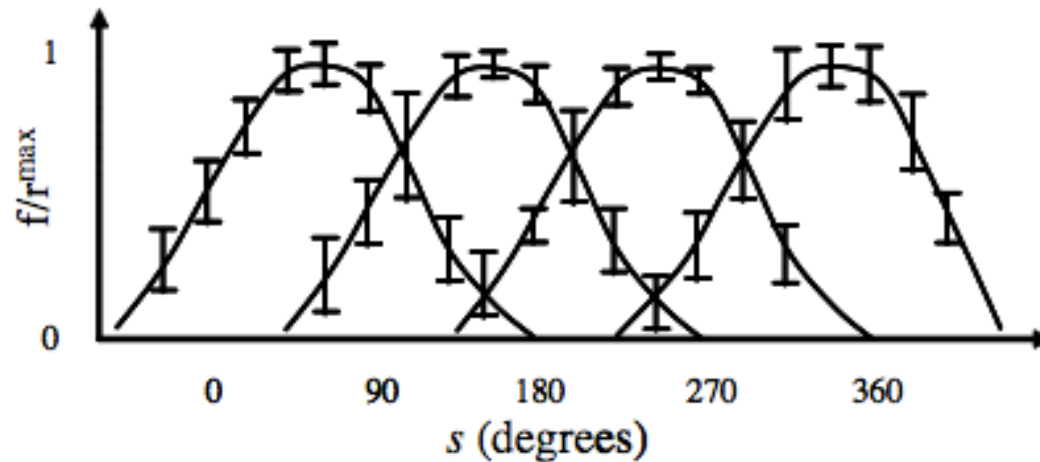
## First look at one neuron



*Is single neuron sufficient to "decode" wind direction? How many neurons needed?*

# Population coding example

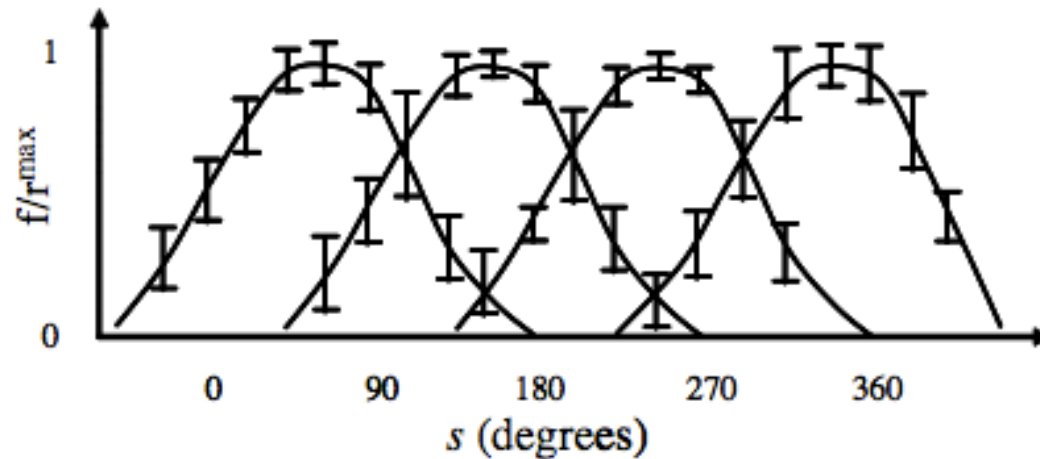
4 neurons!



*Wind orientation tuning curves include only four cardinal axes! (from Dayan and Abbott book)*

# Population coding example

## 4 neurons!



*Each of the 4 neurons has a cosine tuning curve:*

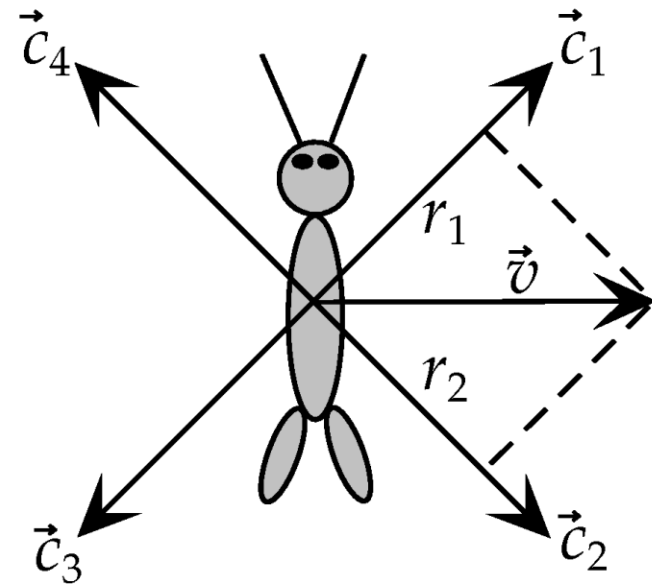
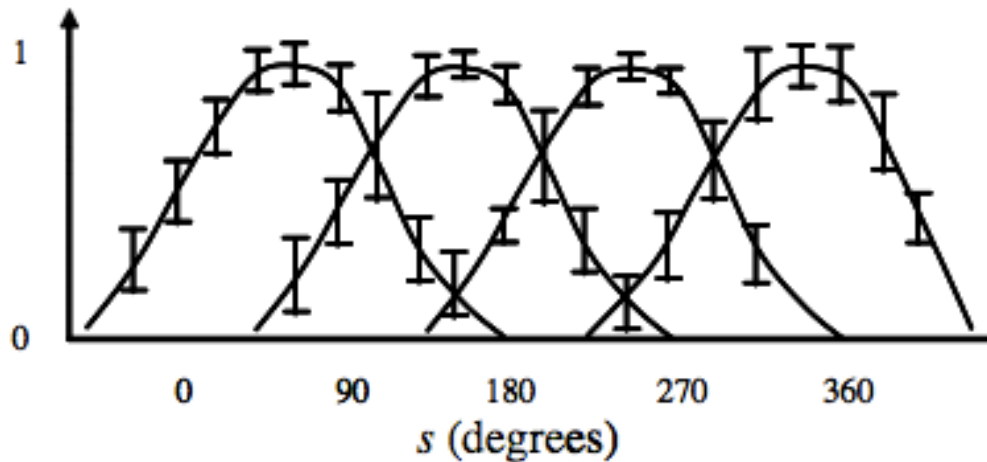
$$r_1 = \cos(\theta - \theta_1)$$

(wind direction minus preferred; and firing rate made positive)



# Population coding example

## Geometric depiction:



*Decoding wind direction in the cricket cercal system with 4 interneurons (from Dayan and Abbott book);*

**On the board...**

# Population coding example

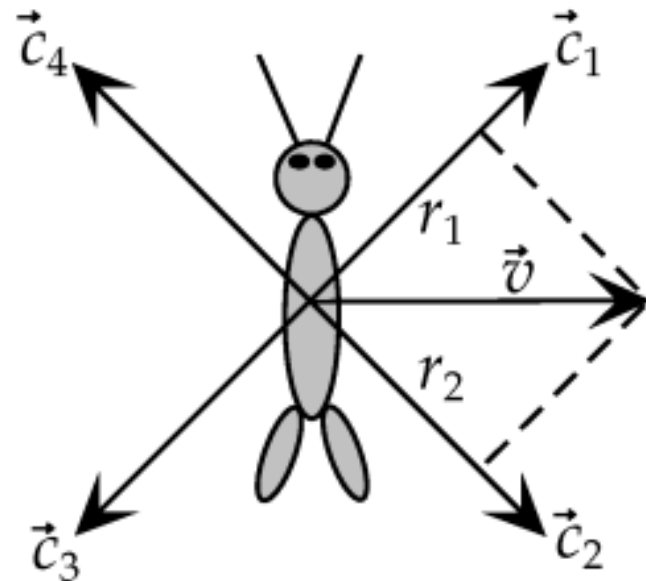
$\vec{V} = (V_1, V_2)$  Wind direction (we want to estimate)  
Assume unit length vector.

$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$  Preferred wind direction each neuron  
(unit length)

$r_1, r_2, r_3, r_4$

Firing rate each neuron to given  
wind direction stimulus

$$r_1 = \cos(\theta - \theta_1) = \vec{C}_1 \vec{V}$$



# Population coding example

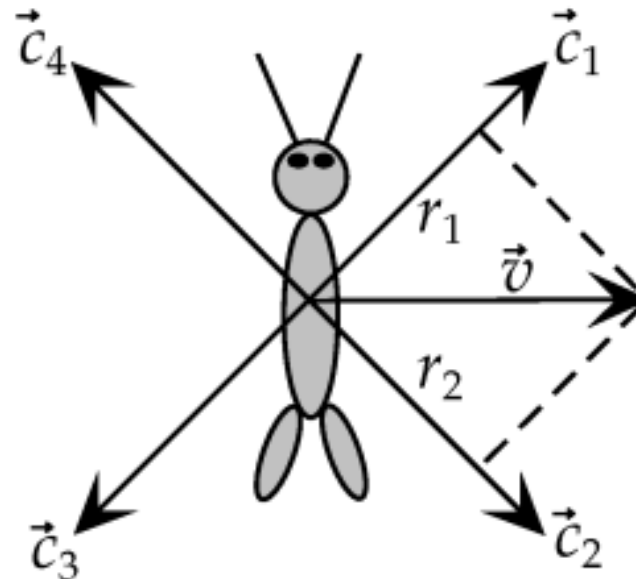
$\vec{V} = (V_1, V_2)$  Wind direction (want to estimate)  
Assume unit length vector.

$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$  Preferred wind direction each neuron

$$\vec{C}_1^T \vec{C}_2 = 0$$

$$\vec{C}_3 = -\vec{C}_1$$

$$\vec{C}_4 = -\vec{C}_2$$



# Population coding example

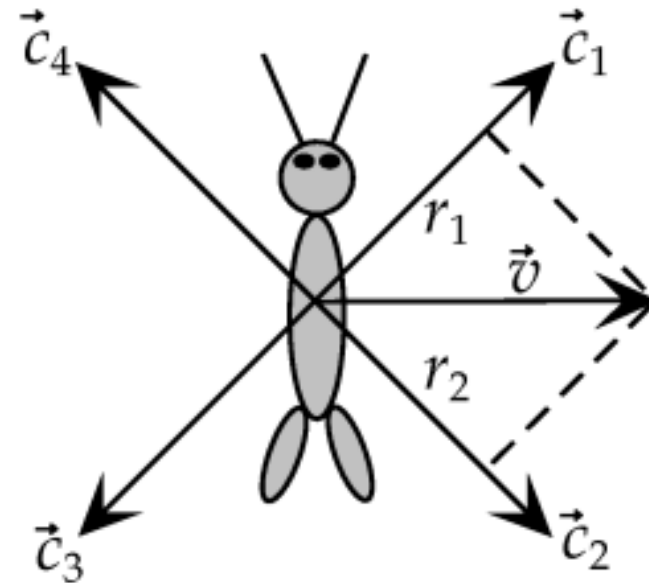
$$\vec{V} = (V_1, V_2)$$

Wind direction (want to estimate)  
Assume unit length vector.

$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2$$



# Population coding example

$$\vec{V} = (V_1, V_2)$$

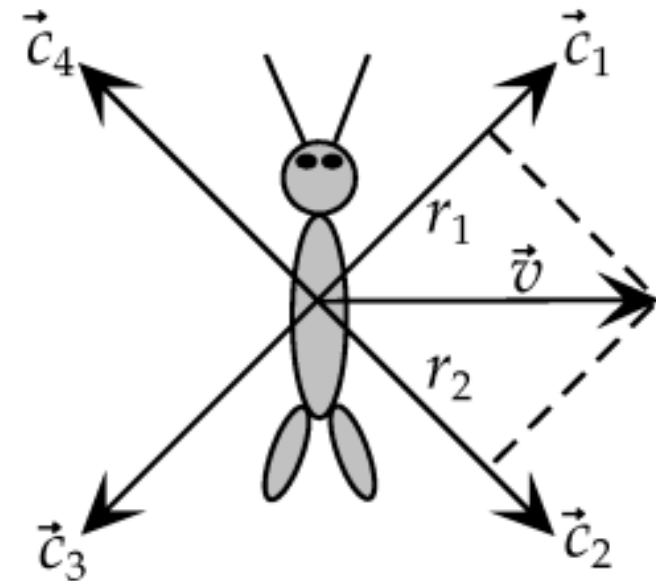
Wind direction (want to estimate)  
Assume unit length vector.

$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2$$

In principle, two neurons could be enough for all directions. Why not?



# Population coding example

$$\vec{V} = (V_1, V_2)$$

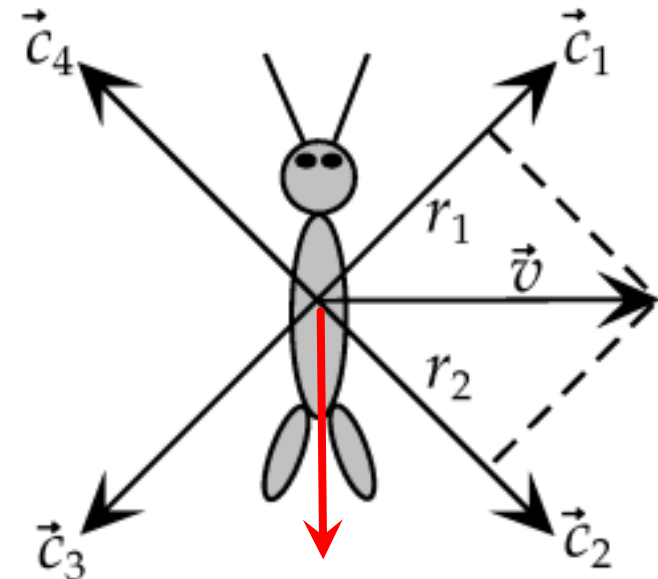
Wind direction (want to estimate)  
Assume unit length vector.

$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2$$

In principle, two neurons could be enough for all directions. Why not?  
Firing rates not negative,  
Can't use  $C_1$  if wind direction were the other way



# Population coding example

$$\vec{V} = (V_1, V_2)$$

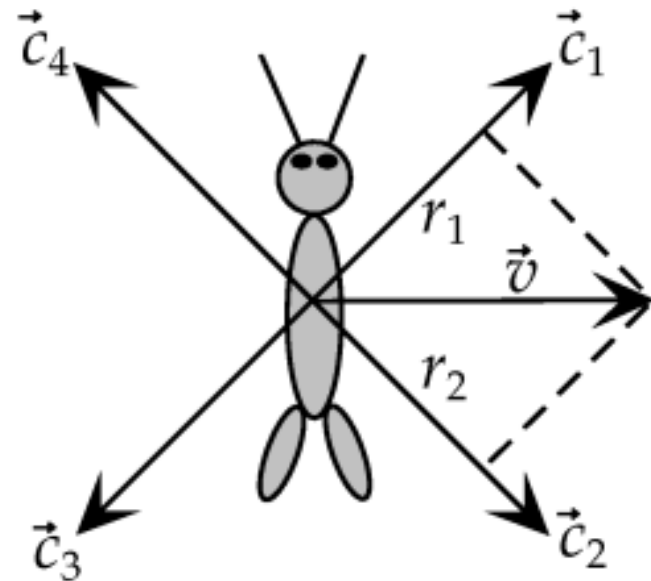
Wind direction (want to estimate)  
Assume unit length vector.

$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2 - r_3 \vec{C}_3 - r_4 \vec{C}_4$$

4 neurons = just right!





# Population coding example

$$\vec{V} = (V_1, V_2)$$

Wind direction (want to estimate)  
Assume unit length vector.

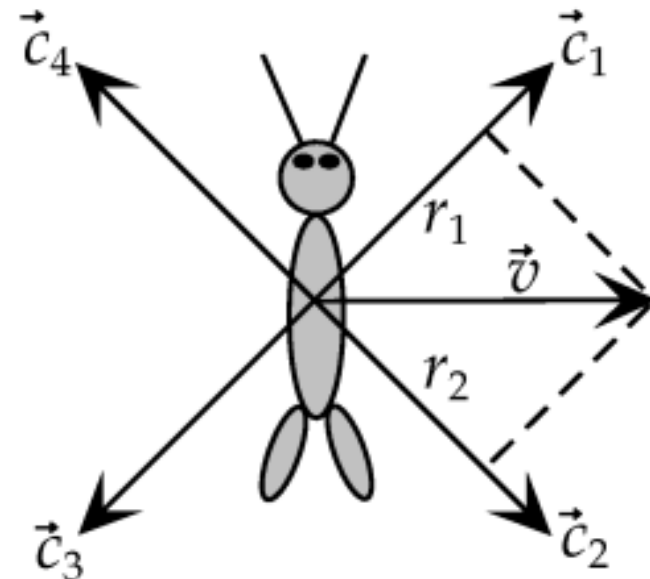
$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2 - r_3 \vec{C}_3 - r_4 \vec{C}_4$$

4 neurons = just right!

This is known as population  
vector decoding



# Population coding example

$$\vec{V} = (V_1, V_2)$$

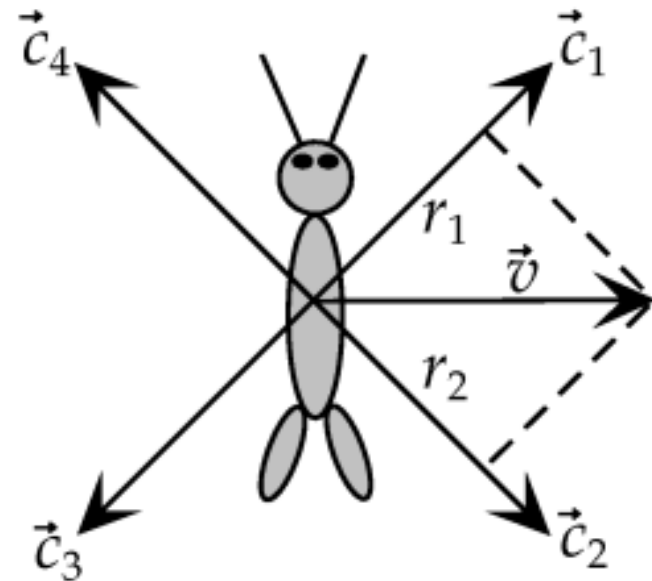
Wind direction (want to estimate)  
Assume unit length vector.

$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = \sum_{i=1}^4 r_i' \vec{C}_i$$

This is known as population vector decoding (first used by Georgopoulos for motor system)



# Population coding example

$$\vec{V} = (V_1, V_2)$$

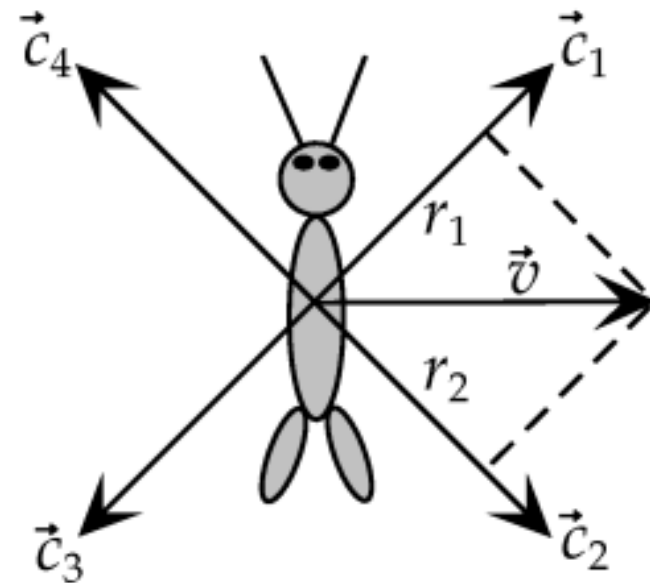
Wind direction (want to estimate)  
Assume unit length vector.

$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2 - r_3 \vec{C}_3 - r_4 \vec{C}_4$$

This is known as population  
vector decoding  
**Simple estimation!**



# Population coding example

$$\vec{V} = (V_1, V_2)$$

Wind direction (want to estimate)  
Assume unit length vector.

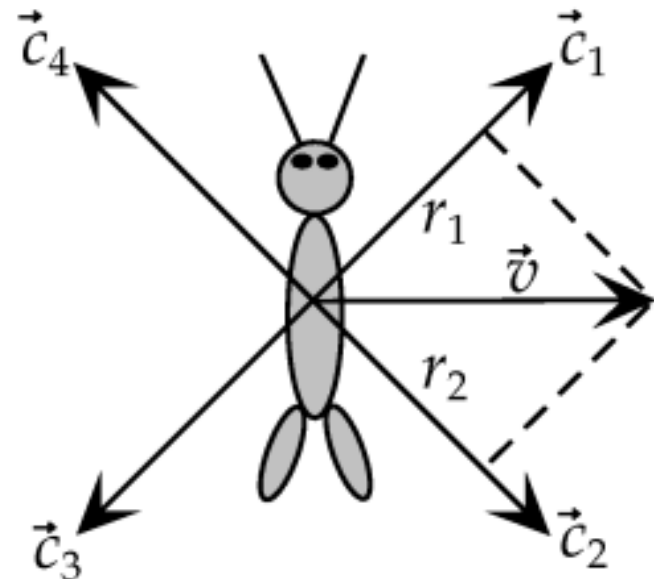
$$\vec{C}_1, \vec{C}_2, \vec{C}_3, \vec{C}_4$$

Preferred wind direction each neuron

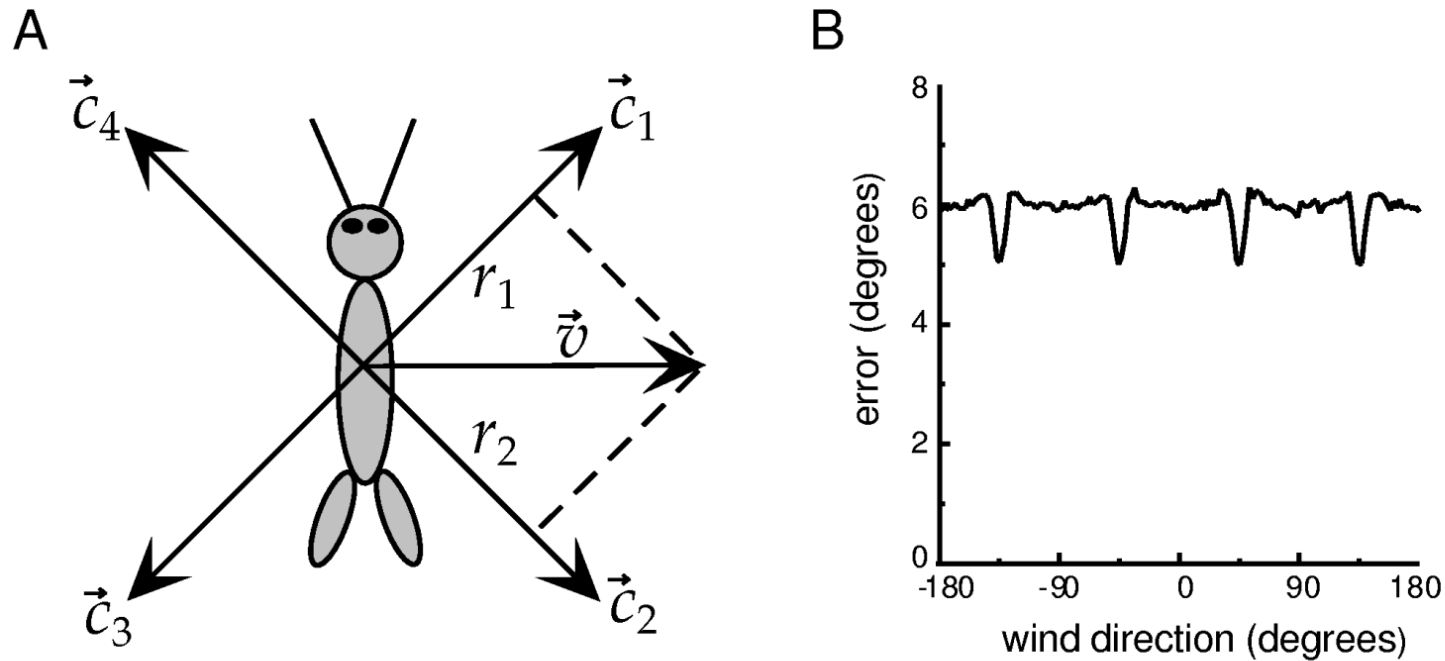
$$\vec{V} = r_1 \vec{C}_1 + r_2 \vec{C}_2 - r_3 \vec{C}_3 - r_4 \vec{C}_4$$

This is known as population  
vector decoding

Cartesian coordinate system

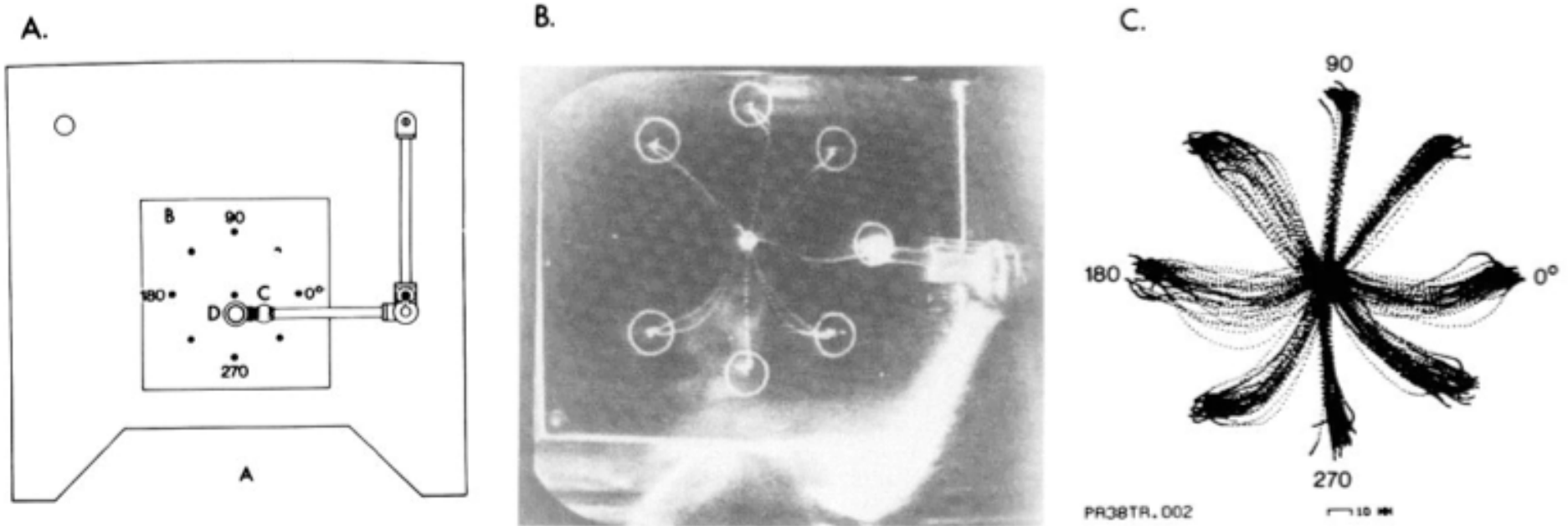


# Population coding example



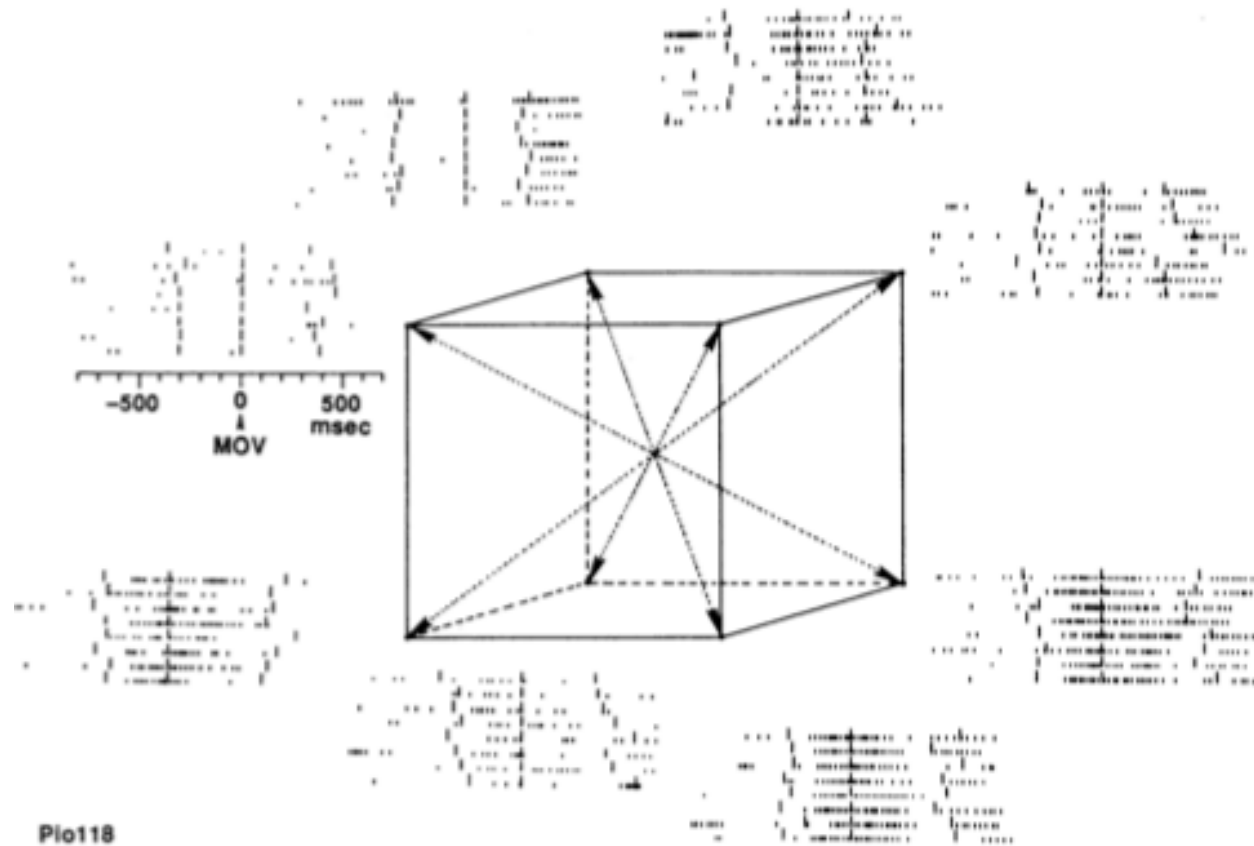
*Decoding wind direction in the cricket cercal system with 4 interneurons (from Dayan and Abbott book)*

# Population coding example



*Decoding hand movement direction from primary motor cortex population (Georgopoulos et al. 1982)*

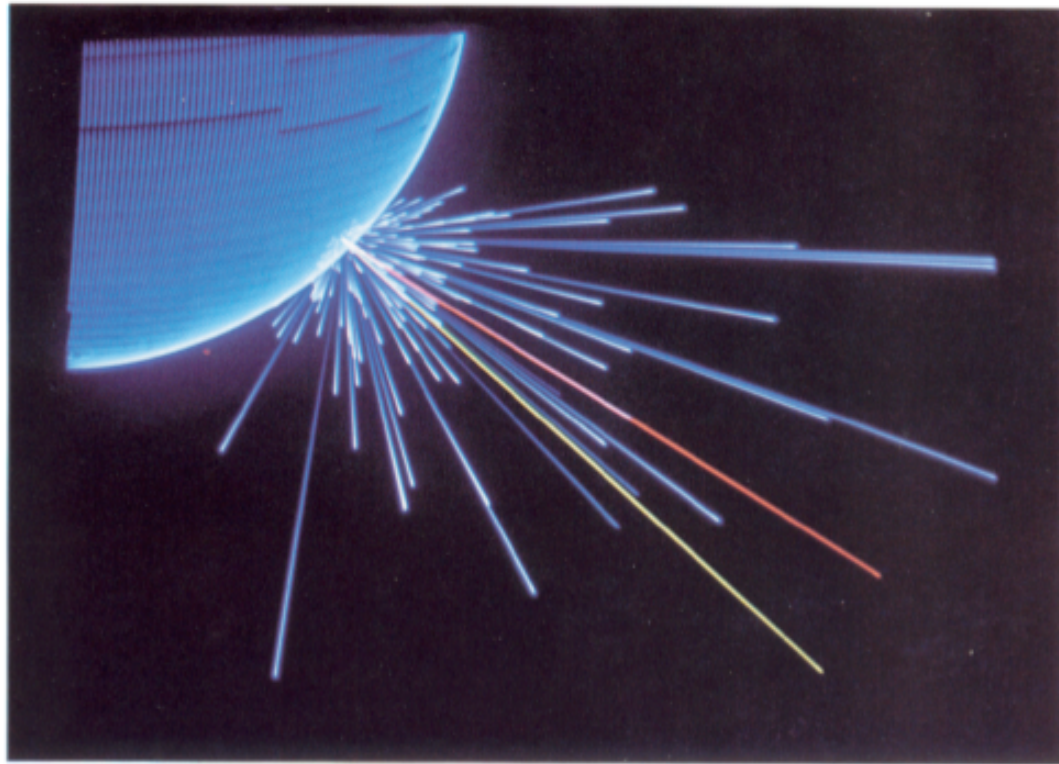
# Population coding example



*Example neuron in primary motor cortex  
(from Schwartz & Georgopoulos 1986)*



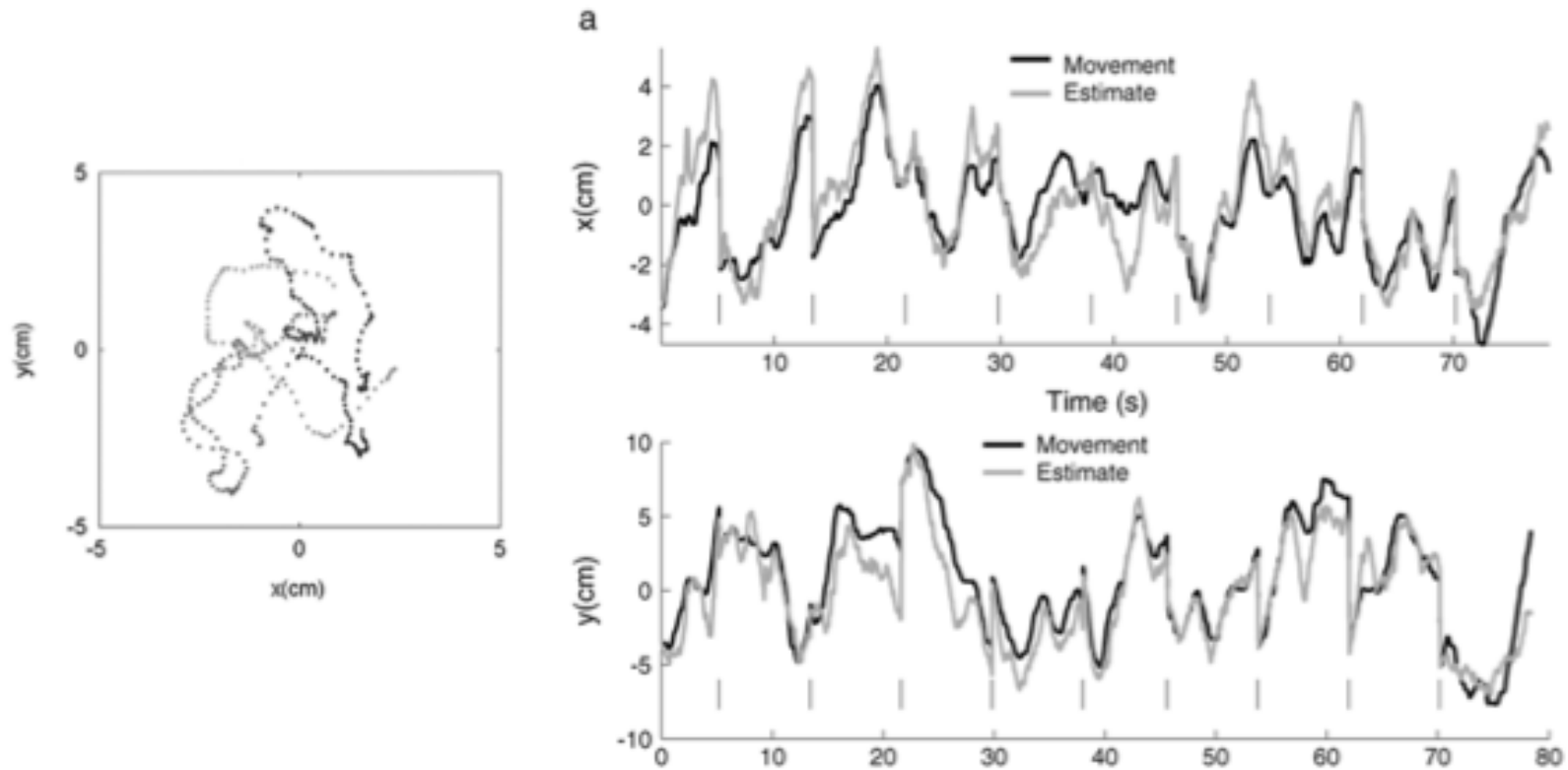
# Population coding example



*Decoding hand movement direction from primary motor cortex population (from Georgopoulos et al., 1988)*

**Population vector decoding**

# Population coding example



*Decoding hand movement direction from primary motor cortex population of 17 neurons.  
Shoham et al., 2005*

# Population coding

Let's look more generally at population decoding...

# Population coding

Let's look more generally at population decoding...

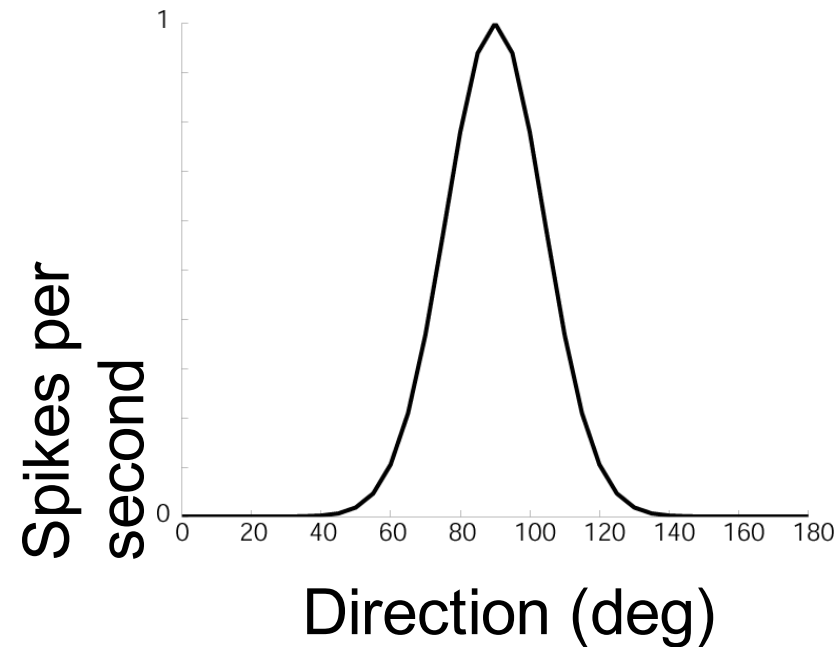
We have tuning curves, example:

Gaussian-like

Cosine-like

# Population coding

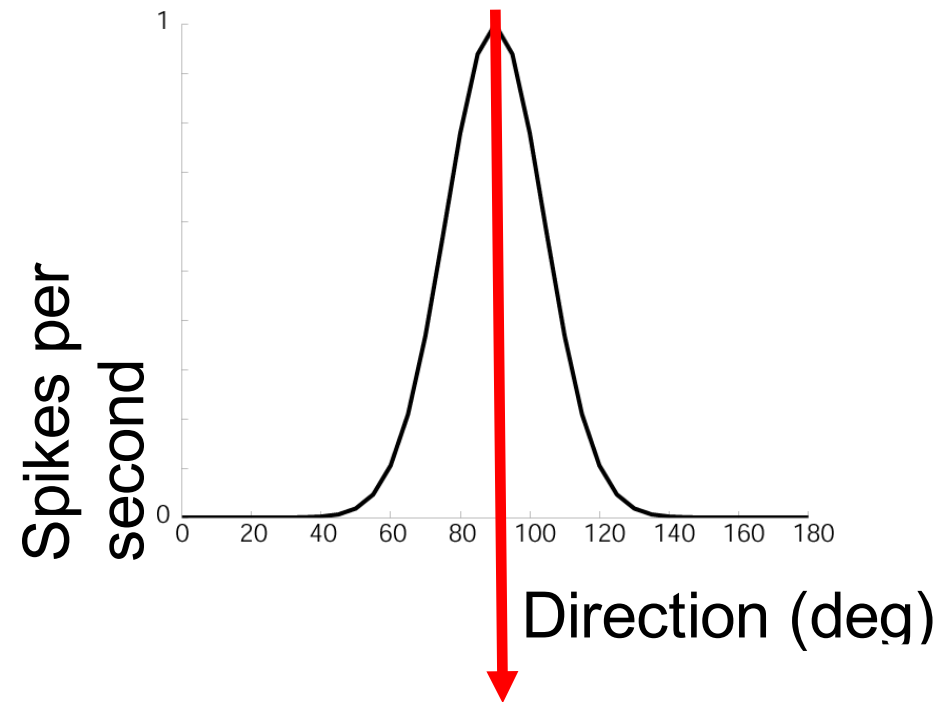
Example tuning curve for one neuron:



(this is an idealized depiction of a tuning curve)

# Population coding

Example tuning curve for one neuron:

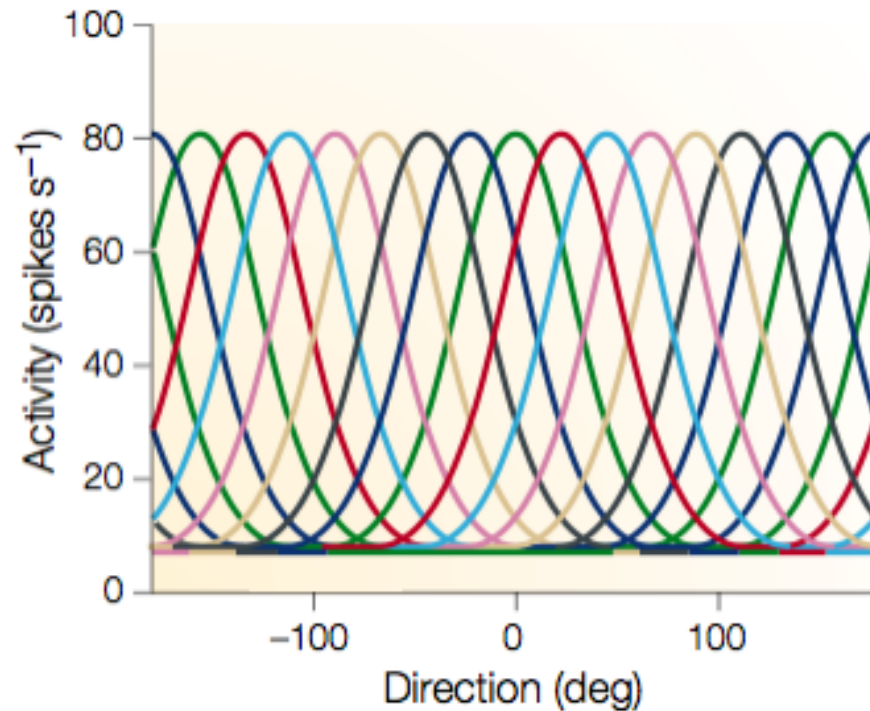


**preferred stimulus of neuron**

(this is an idealized depiction of a tuning curve)

# Population coding

Tuning curve for population of neurons...



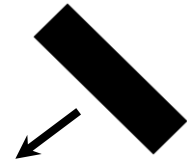
*From Pouget, Dayan, Zemel, 2000*

(again, idealized tuning curves)

# Population coding

On the board...

stimulus

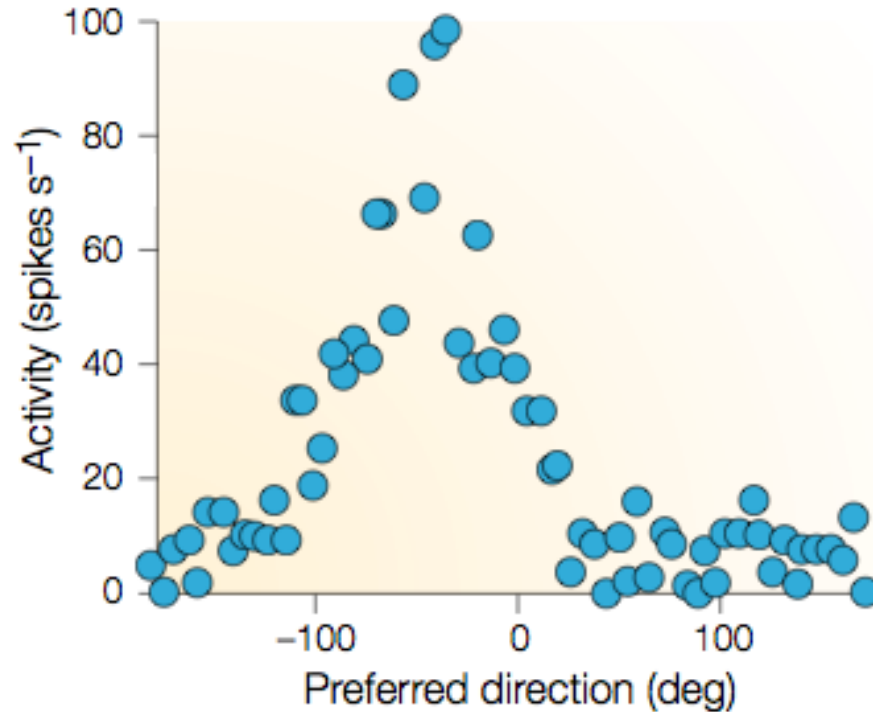


What is the population response to the stimulus?

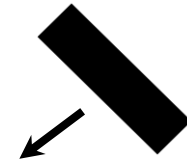
*From Pouget, Dayan, Zemel, 2000*



# Population coding



Stimulus S

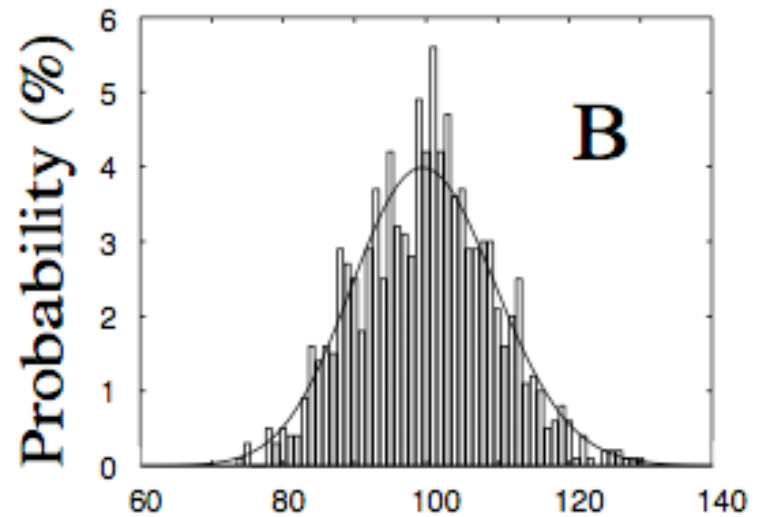
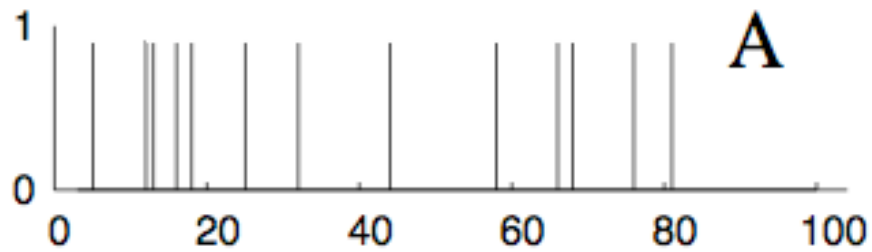


The activity is “noisy”... Why?

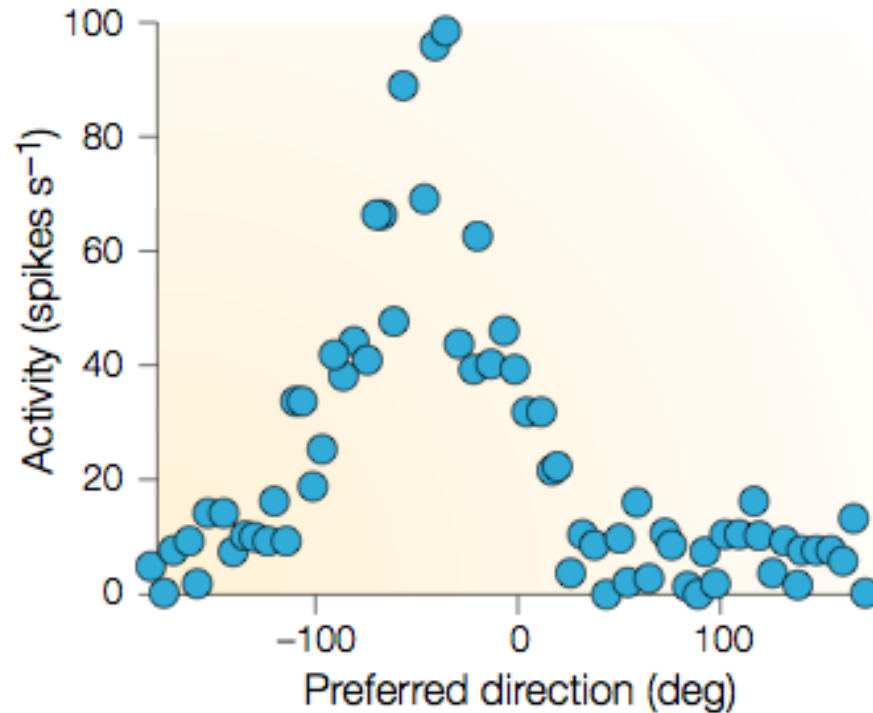
*From Pouget, Dayan, Zemel, 2000*

# *Poisson spike trains*

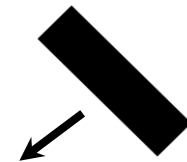
*Variability of neuronal spikes similar to a stochastic/random process,*



# Population coding



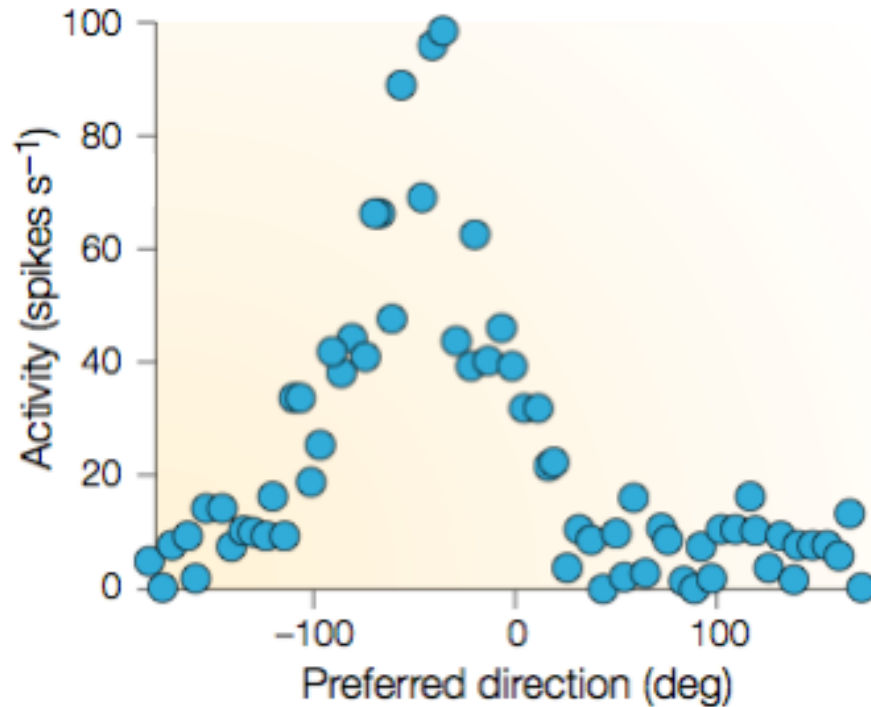
Stimulus S



Noisy neural activity

*From Pouget, Dayan, Zemel, 2000*

# Population coding

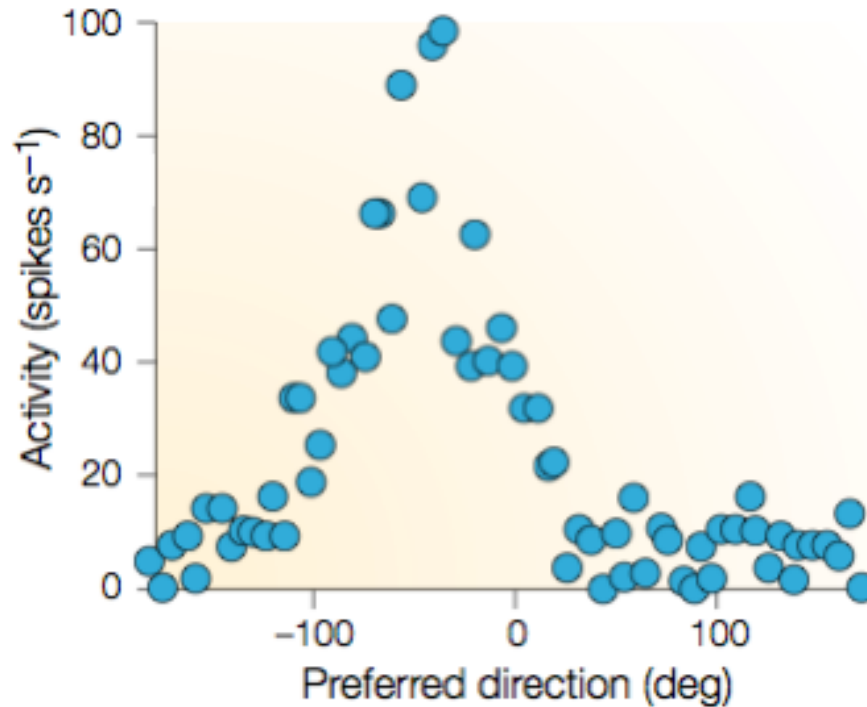


→  $\hat{S}$   
Decode  
Readout  
Estimate

**Decoding:** estimate signal (here direction of motion) given population activity

*From Pouget, Dayan, Zemel, 2000*

# Population coding

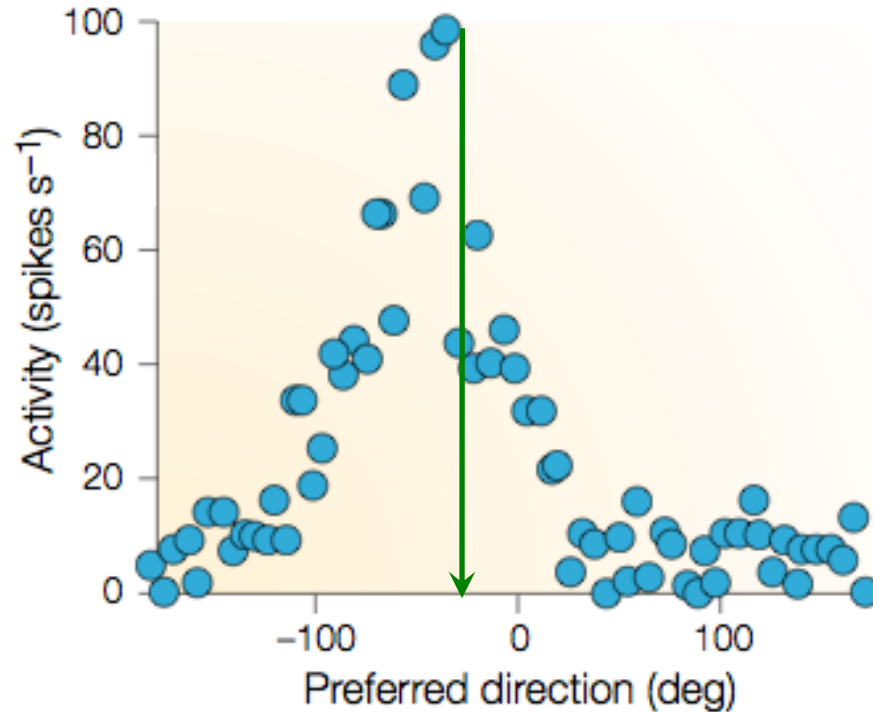


→  $\hat{S}$   
Decode  
Readout  
Estimate

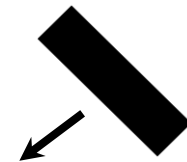
How should we decode??

*From Pouget, Dayan, Zemel, 2000*

# Population coding



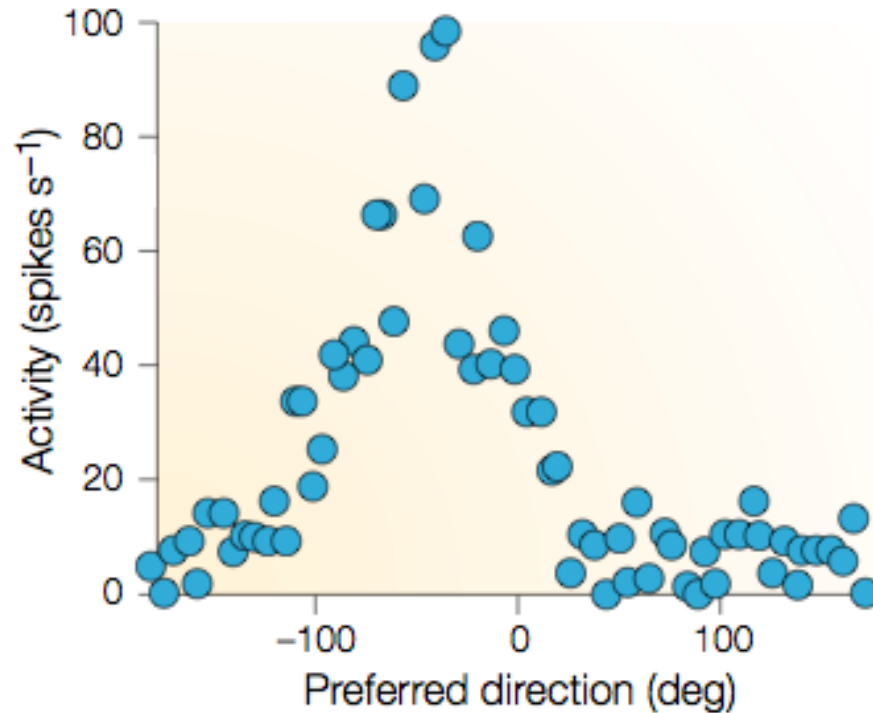
stimulus



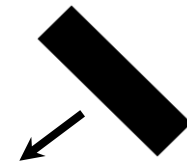
Decoding population activity: **Center-of-mass**  
(**population vector**)

*From Pouget, Dayan, Zemel, 2000*

# Population coding



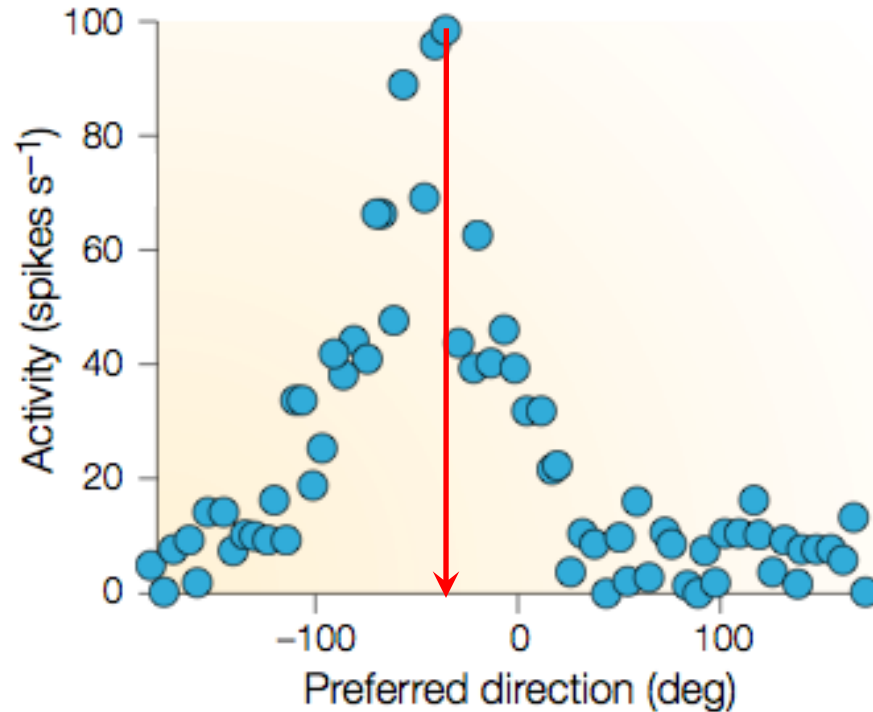
stimulus



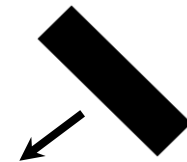
Other decoding schemes?

*From Pouget, Dayan, Zemel, 2000*

# Population coding



stimulus

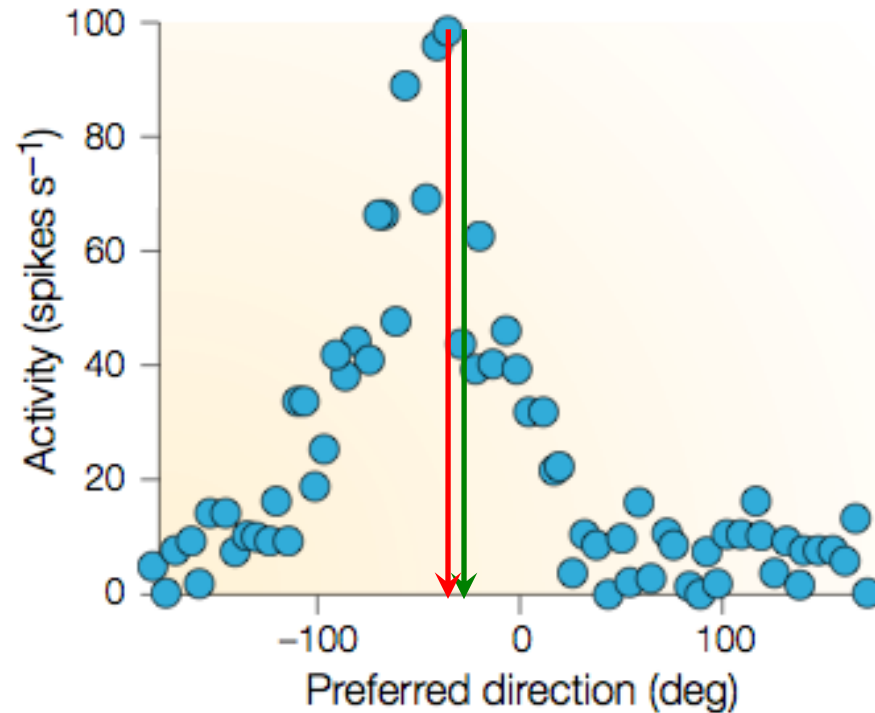


Decoding population activity: **Maximum (winner-take-all)**

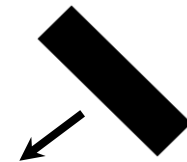
*From Pouget, Dayan, Zemel, 2000*



# Population coding



stimulus



Decoding population activity: Different decoders can give different answers...

*From Pouget, Dayan, Zemel, 2000*

# Population coding

$S$

Stimulus we want to estimate

$r_1, r_2, \dots, r_n$

Firing rate activity of each neuron

$S_1, S_2, \dots, S_n$

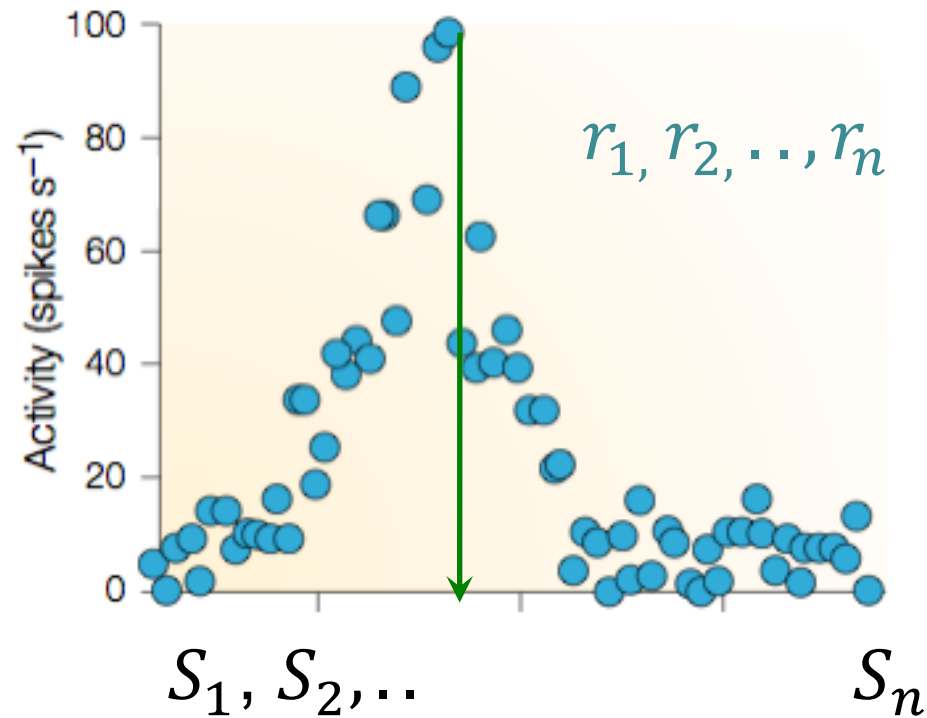
Preferred stimulus each neuron

**Population vector:** each neuron “votes” for its preferred stimulus

$$\hat{S} = \sum_{i=1}^n r_i S_i$$

Has been useful for:  
Cercal system  
Motor cortex

# Population coding

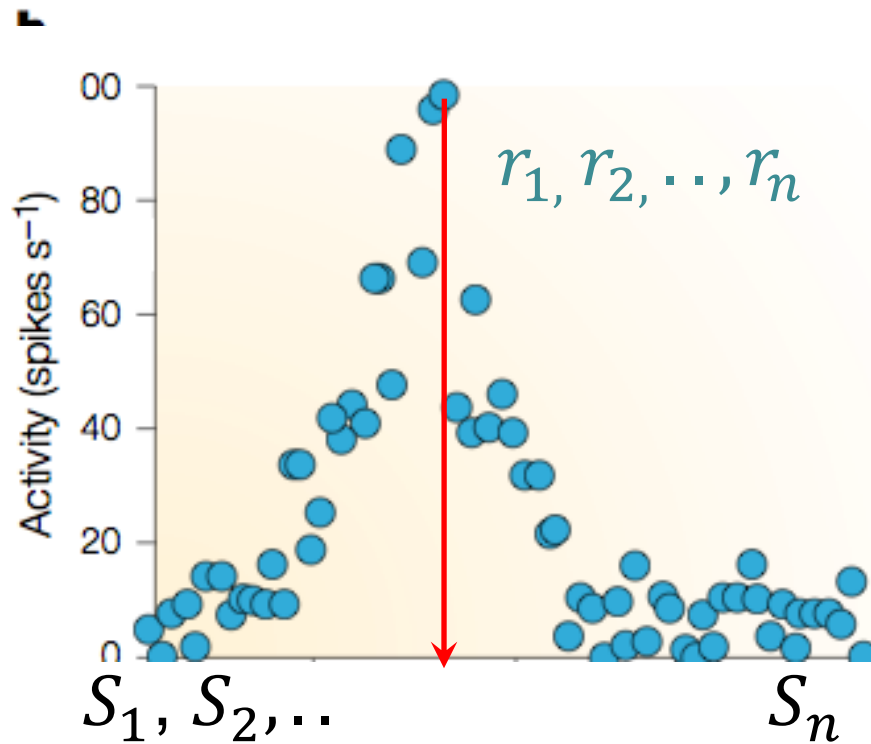


**Population vector:** each neuron “votes” for its preferred stimulus

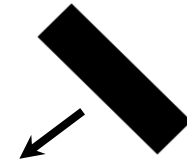
$$\hat{S} = \sum_{i=1}^n r_i S_i$$

Has been useful for:  
Cercal system  
Motor cortex

# Population coding



stimulus



**Winner take all:** neuron with highest response “wins”

$$\hat{S} = S_j$$
$$j = \operatorname{argmax} r_i$$

*Based on Pouget, Dayan, Zemel, 2000*

# Population coding

Population and Winner take all properties:

- Simple!
- Does not take noise into account!
- Not necessarily optimal

Other methods?

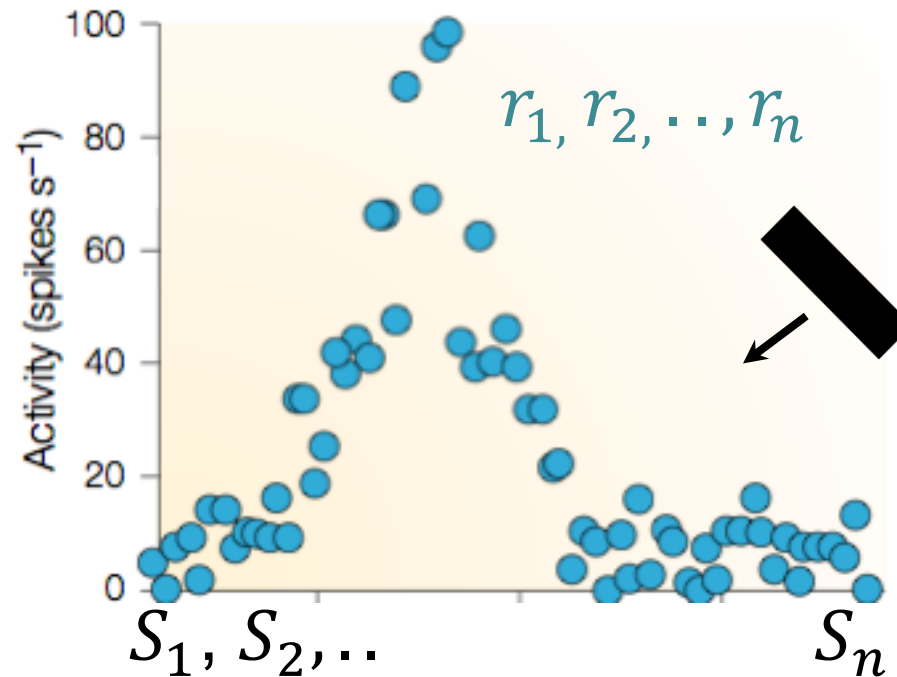
# Population coding

$S$  Stimulus we want to estimate

$r_1, r_2, \dots, r_n$  Firing rate activity of each neuron

Consider the  
distribution:

$prob(r|S)$



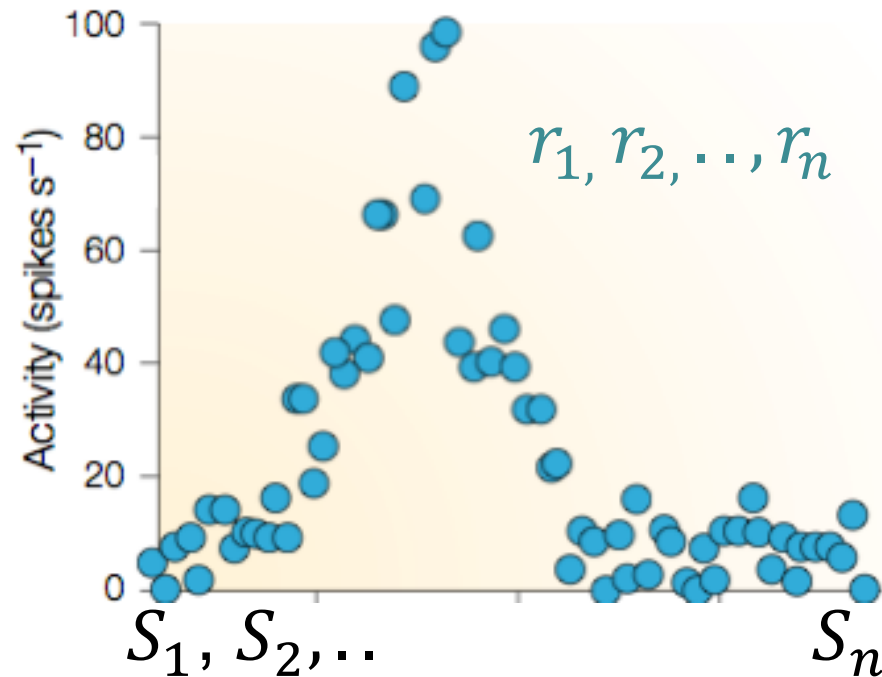
# Population coding

$S$  Stimulus we want to estimate

$r_1, r_2, \dots, r_n$  Firing rate activity of each neuron

Maximum likelihood:  
Find  $S$  that maximizes

$$\text{prob}(r|S)$$



# Population coding

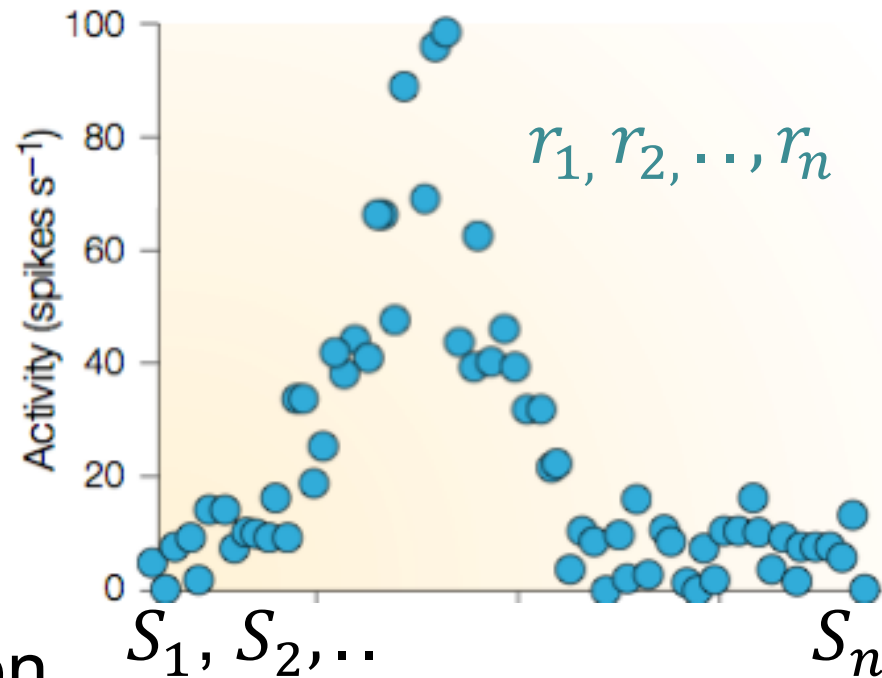
$S$  Stimulus we want to estimate

$r_1, r_2, \dots, r_n$  Firing rate activity of each neuron

Maximum likelihood:  
Find  $S$  that maximizes

$$\text{prob}(r|S)$$

We need to know or  
assume this distribution





# Population coding

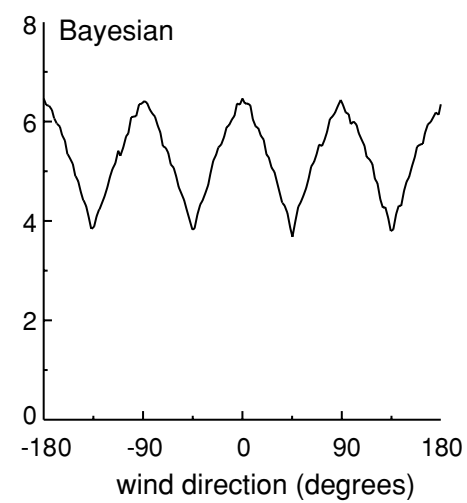
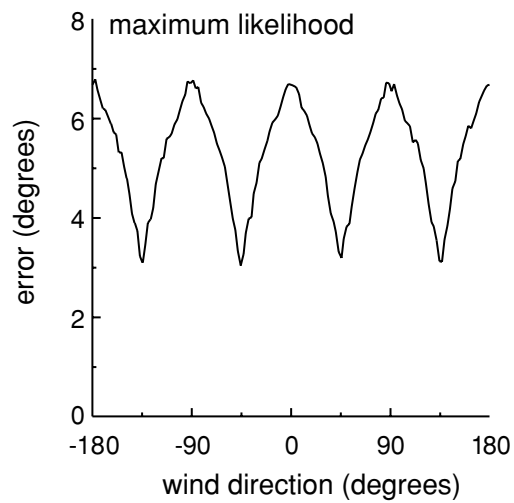
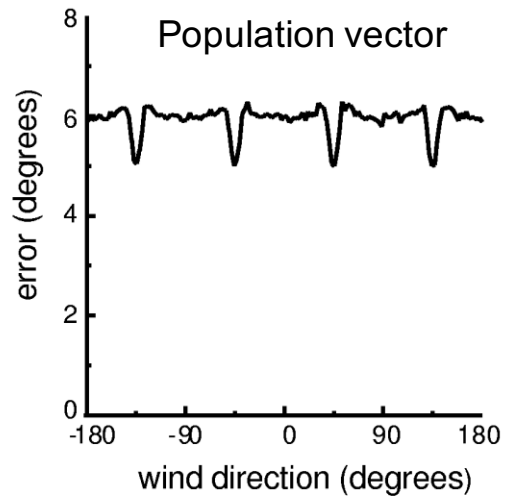
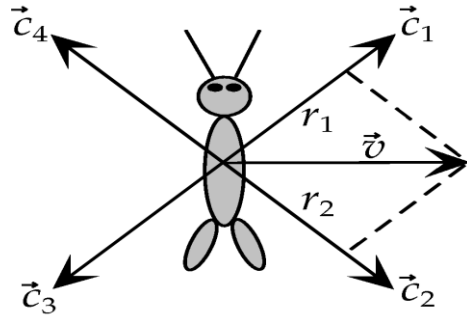
$S$  Stimulus we want to estimate

$r_1, r_2, \dots, r_n$  Firing rate activity of each neuron

Maximum likelihood:  
Find  $S$  that maximizes  $prob(r|S)$

We can solve if we know noise distribution (eg, Poisson) and assume neurons independent (probabilities multiply); Set derivative to 0... Turns out similar to Population vector (see Dayan and Abbott book)

# Population coding example



Dayan and Abbott book

Population coding (distributed)

How do we judge quality of a decoder??

# Population coding (distributed)

How do we judge quality of a decoder?

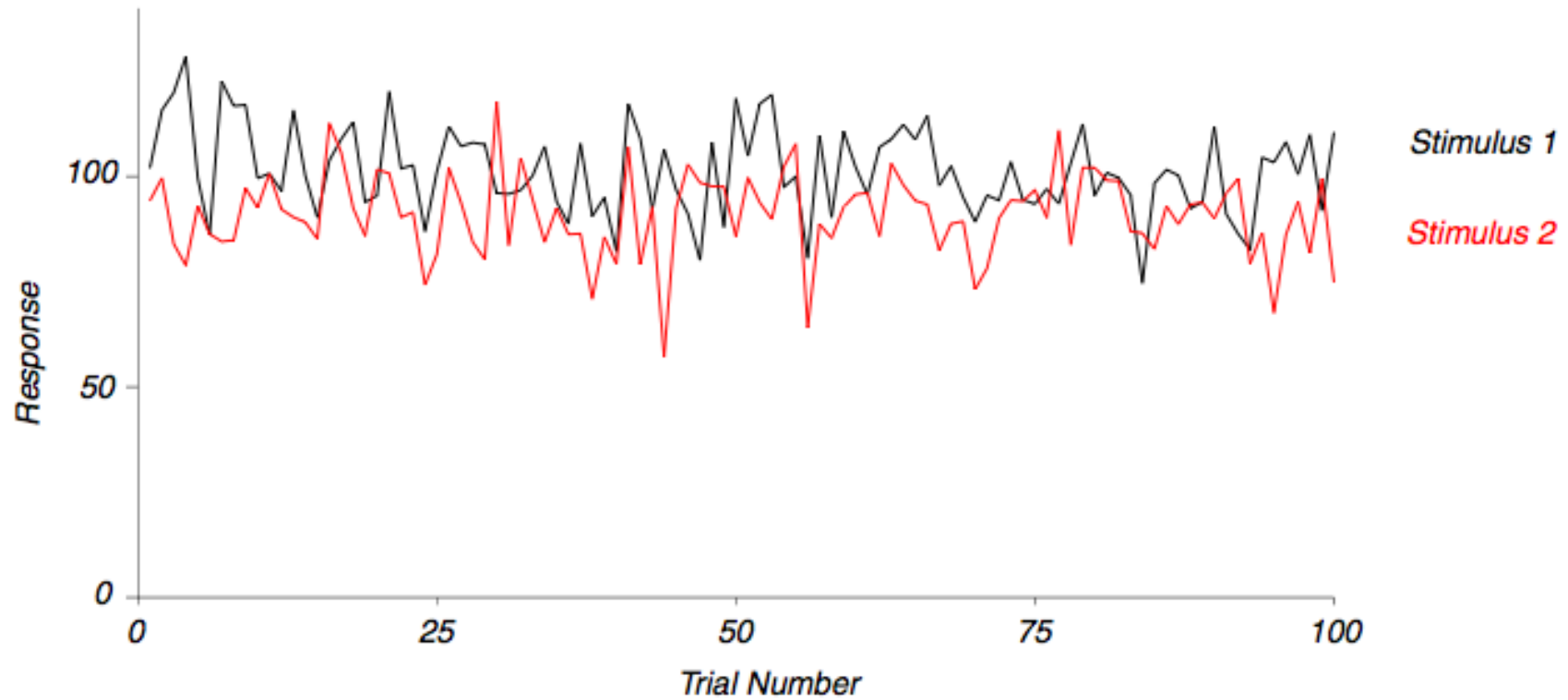
If we estimate signal (e.g., direction of motion) many times given population response, desirable properties:

- unbiased estimate of stimulus (on average gets the right, e.g., direction)
- low variance
- (theoretical work on bounds)

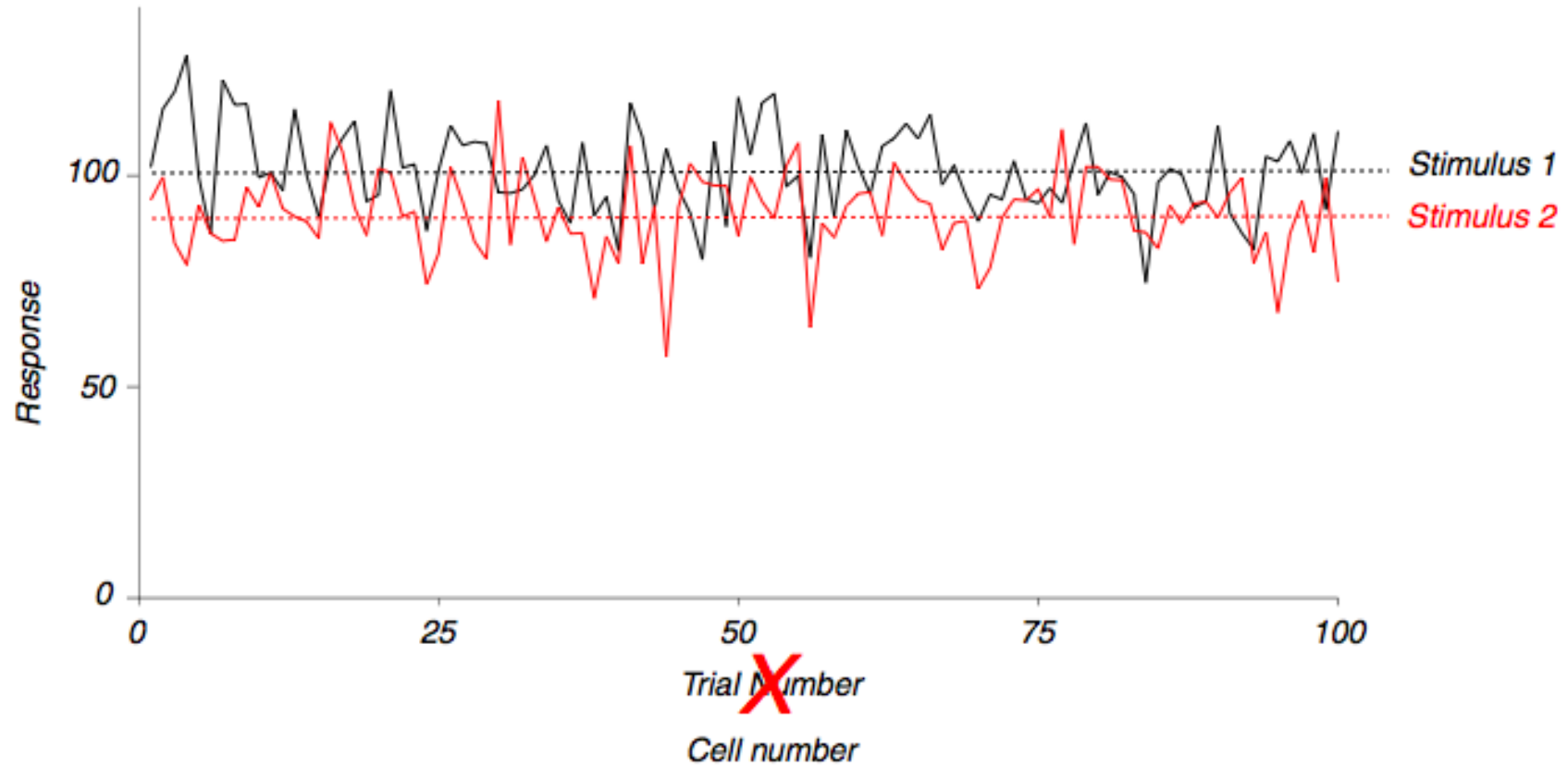
## *Correlated variability*

- Revisiting noise in population codes!

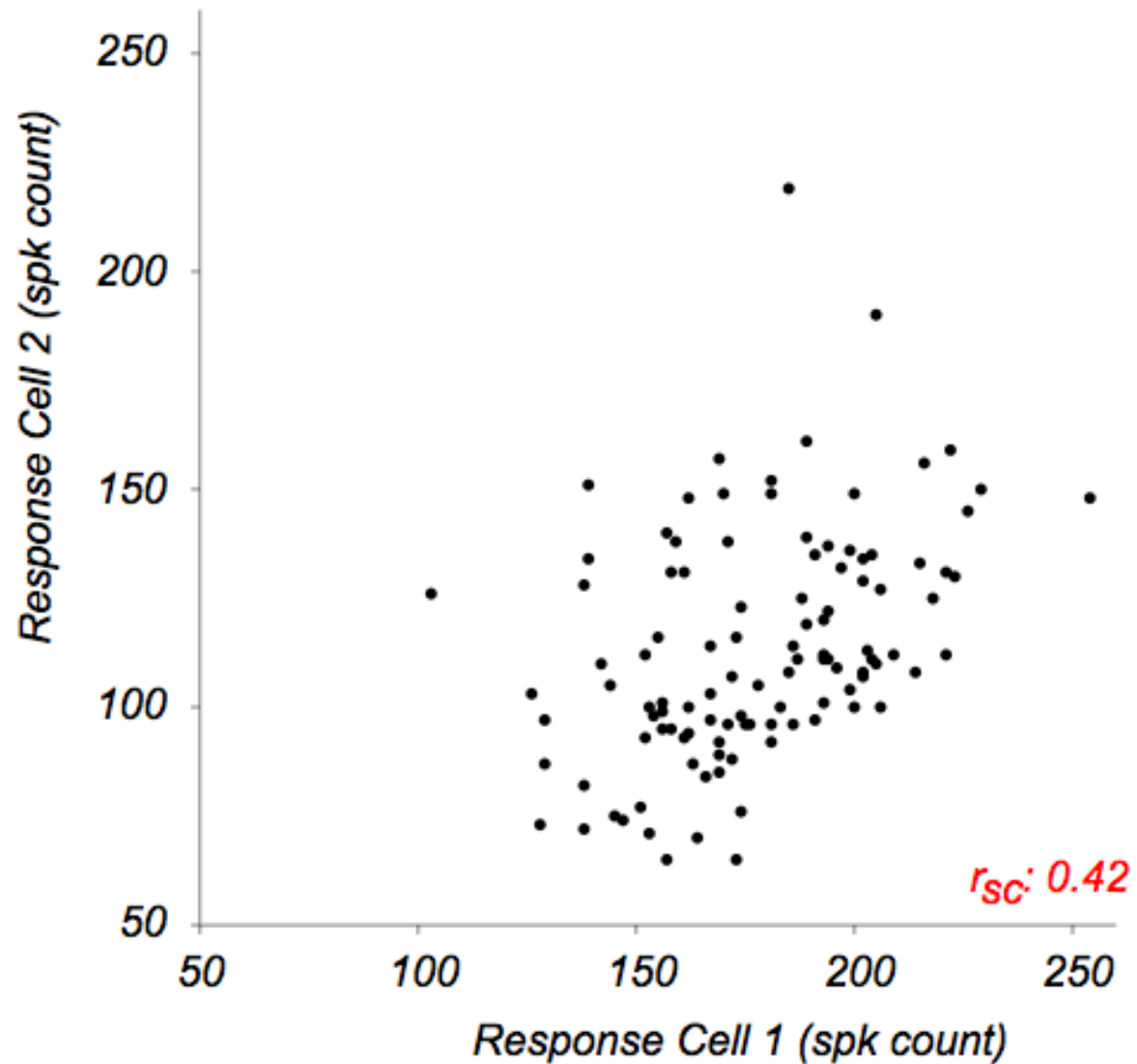
# *How to overcome noise?*



# *How to overcome noise?*



# *Response variability is correlated between cells*





## *Correlated variability*

- Revisiting noise in population codes!
- Noise and correlations affect how we read out neural populations (eg, independence assumption)
- Active area of research

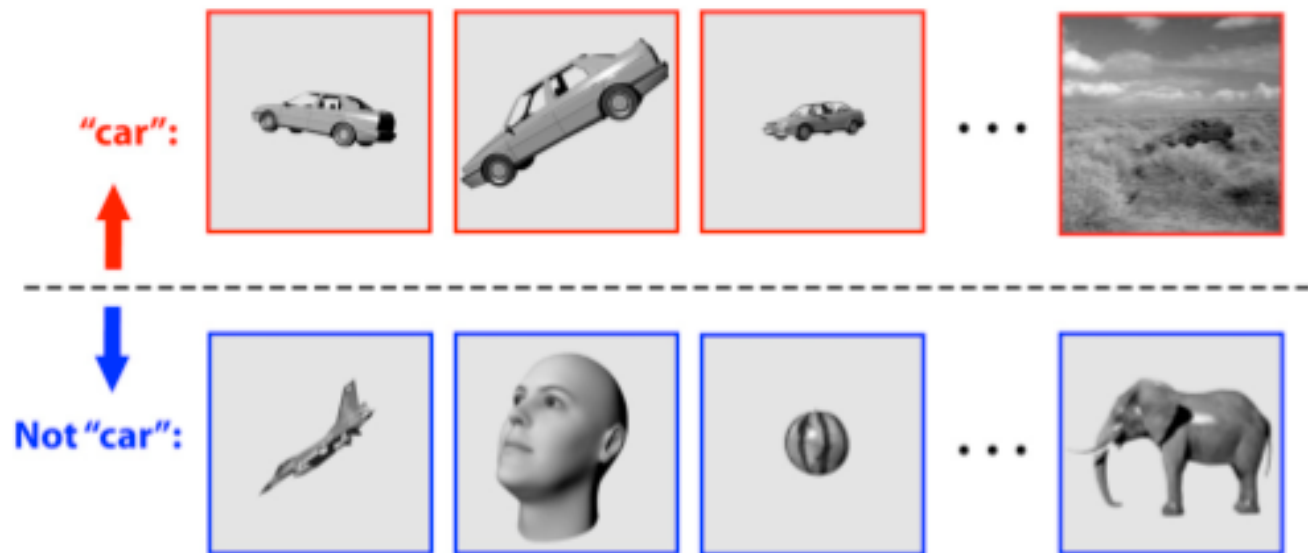
Does pooling neuron outputs average noise and improve performance?

## Thought experiment:

- Noisy machine that generates a number
- We want to estimate the number
- Unfortunately, it is corrupted by noise
- Generate number 10000 times and take average
- Lazy/biased machine: 9998 numbers all the same
- Assume independence and take average, when actually all 9998 numbers are not independent
- Good estimate?

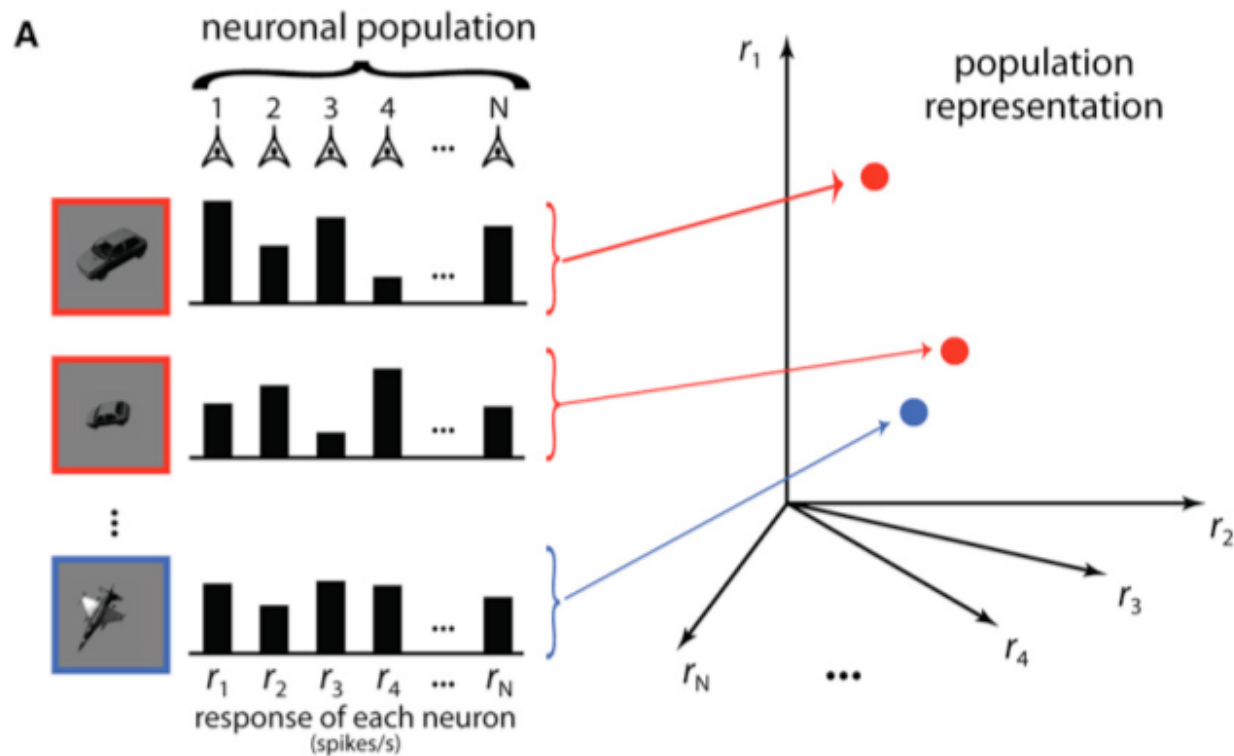
from Averbeck et al. 2006

# *Other computations: discrimination (population)*



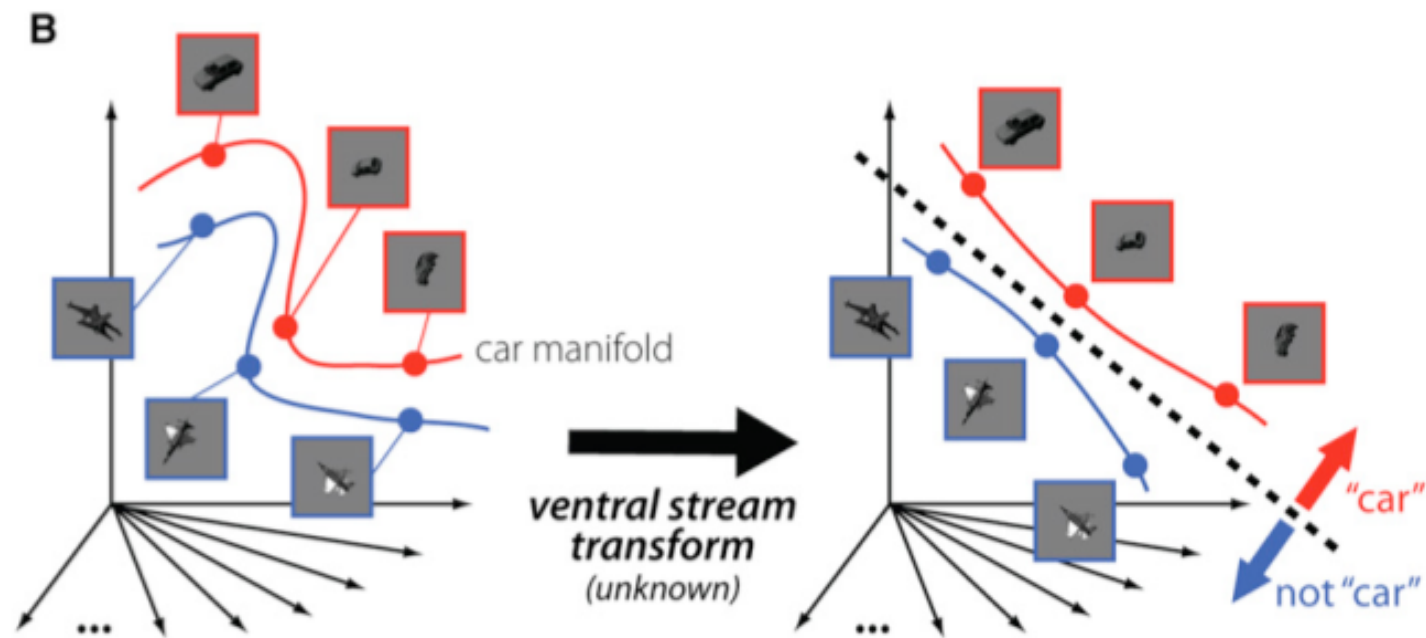
DiCarlo, Zocollan, Rust, 2012

# Other computations: discrimination (population)



DiCarlo, Zocollan, Rust, 2012

## *Other computations: discrimination (population)*



DiCarlo, Zocollan, Rust, 2012

