

```

//=====
public class WhatsTheObject {
//-----
    public static void main(String[] args) {

        MotherDuck myDucks;

        myDucks = new MotherDuck(4);
        myDucks.makeDucklings();
        myDucks.getTheDucksInARow();

        System.out.println("I wish I could draw a picture of the objects");
    }
//-----
}
//=====

//=====
public class MotherDuck {
//-----
    private Duckling[] babyDucks;
//-----
    public MotherDuck(int numberOfBabyDucks) {

        babyDucks = new Duckling[numberOfBabyDucks];
    }
//-----
    public void makeDucklings() {

        int index;

        for (index = 0; index < babyDucks.length; index++) {
            babyDucks[index] = new Duckling(index+1);
        }
    }
//-----
    public void getTheDucksInARow() {

        int index;

        for (index = 0; index < babyDucks.length; index++) {
            babyDucks[index].setMother(this);
        }
    }
//-----
}
//=====

//=====
public class Duckling {
//-----
    private MotherDuck myMother;
    private int duckNumber;
//-----
    public Duckling(int duckNumber) {

        this.duckNumber = duckNumber;
        myMother = null;
    }
//-----
    public void setMother(MotherDuck mommy) {

        myMother = mommy;
    }
//-----
}
//=====

```