Chapter 2, Part 3

# Pushdown Automata and CFLs Are Equivalent

#### **Properties of Context-Free Languages**

**Theorem.** The context-free languages are closed under union, concatenation, and star.

**Proof** Let  $S_1$  and  $S_2$  be the start symbols of two CFG. Let  $S_0$  be the new start symbol of the new CFG we are to create.

Adding  $S_0 \Rightarrow S_1 \mid S_2$  works for union.

Adding  $S_0 \Rightarrow S_1 S_2$  works for concatenation.

Adding  $S_0 \Rightarrow \epsilon \mid S_0 S_1$  works for star.

**Theorem.** Every language recognized by PDA is context-free.

Let L be a language recognized by a PDA  $M = (Q, \Sigma, \Gamma, \delta, p_0, F)$ .

- We can modify M so that:
- (\*) M has a unique accept state and, when it enters the state, the stack is empty.
- (\*\*) In a single move M may not both pop and push.

## Unique accept state and Empty Stack Acceptance

 $\begin{array}{lll} \mbox{Modify} & M & \mbox{to create} & \mbox{an equivalent} & \mbox{PDA} & N & = \\ (Q', \Sigma, \Gamma', \delta', q_0', \{q_f\}). \end{array}$ 

## Unique accept state and Empty Stack Acceptance

N simulates M after adding a new special symbol  $\perp$  to the stack. If M enters a accept state, N may choose to empty the stack until it encounters  $\perp$ , when N may accept.

# **Unique Accept State and Empty Stack Acceptance**

- $\Gamma' = \Gamma \cup \{\bot\}.$
- Q' consists of:
  - Q,
  - a new initial state I,
  - a new, unique accept state  $q_f$ ,
  - ullet a clean-up state C,
  - some additional states for achieving the "not both push and pop" requirement.

# The use of $q_0^\prime$ and C as a Bottom Marker

There is just one move in state  $q_0$ :  $\delta'(q'_0, \epsilon, \epsilon) = \{(p_0, \bot)\}.$ 

The transition mean: place a  $\perp$  on stack and then proceed to the initial state of M.

#### **The Role of** $\perp$ **and** *C*

In each accept state p of M, we add  $(C,\epsilon)$  to  $\delta'(p,\epsilon,\epsilon).$ 

The transition means: from any accept state of F, you may proceed to C.

#### **The Role of** $\perp$ **and** *C*

We have

- $\delta'(C,\epsilon,\perp) = \{(q_f,\epsilon)\}$  and
- for each  $a \in \Gamma$ ,  $\delta'(C, \epsilon, a) = \{(C, \epsilon)\}.$

These transitions allow emptying stack and then entering  $q_f$ .

## No Pop and Push at the Same Time

Suppose we have a permissible transition (q, c) for  $\delta(p, a, b)$ , where  $a \in \Sigma_{\epsilon}$  and  $b, c \in \Gamma$ . Then we add a new state q' exclusively for this particular transition and replace this transition with two transitions:

- $(q',\epsilon)$  in  $\delta(p,a,b)$  and
- (q,c) in  $\delta(q',\epsilon,\epsilon)$ .

## **Construction of Grammar**

We say that M can transition from state p to state q on input w while maintaining the minimum stack height if it is possible for M to transition from p to q by processing w so that

- the stack height before reading w is the same as the stack height after finishing to read w and then entering q,
- during these two events the stack height never goes below the stack level at the time M starts processing w.

## **Construction of Grammar**

Construct a CFG  $(V, \Sigma, P, S)$ :  $V = \{A_{pq} \mid p, q \in Q\}$  and  $S = A_{q_0q_f}$ , where  $q_0$  is the initial state of M and  $q_f$  is the unique accept state of M.

 $A_{pq}$  is the variable corresponding to the set of all strings w that M can process and transition from p to q while maintaining the minimum stack height.

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• For every  $p \in Q$ ,  $A_{pp} \to \epsilon$ .

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- For every  $p \in Q$ ,  $A_{pp} \to \epsilon$ .
- For all  $p, q, r \in Q$ ,  $A_{pq} \rightarrow A_{pr}A_{rq}$ .
- For all p,q,r,s ∈ Q, b, c ∈ Σ<sub>ε</sub>, and d ∈ Γ<sub>ε</sub>,
  if (r,d) ∈ δ(p,b,ε) and (q,ε) ∈ δ(s,c,d), then A<sub>pq</sub> → bA<sub>rs</sub>c.
  This means: one possibility for transition from p to q while maintaining the stack height is to:
  - transition from p to  $\vec{r}$  after adding d on top of stack,
  - $\bullet\,$  transition from r to s while maintaining the stack height, and
  - transition from s to q while popping the d.

**Theorem.** Each context-free language is recognized by a PDA.

Given an arbitrary CFL L and want to construct a PDA for L.

We can assume that L is given by a CNF grammar  $G=(V,\Sigma,R,S).$ 

We will design a PDA that simulates a leftmost derivation with respect to G.

# **Simulating Leftmost Derivation**

Use symbol  $\perp$  to mark the bottom of stack.

After placing a string  $S \perp$  (read from top to bottom) on top of stack, repeat the following:

- Pop one symbol X from stack.
- If  $X = \bot$  enter a accept state.
- Otherwise, nondeterministically select a rule  $X \rightarrow w$ .
  - If w = a for some terminal a, read one input symbol; if the symbol is a, continue; otherwise, stop.
  - If w = AB, place AB on top of stack and continue.

# Do It in a PDA Way

- If there is a pending job from the previous step, do it and continue.
- $\bullet\,$  If at the initial state, place  $\perp$  and continue.
- Choose whether to read input or not;  $a \in \Sigma_{\epsilon}$ .
- Choose whether to read from stack or not;  $X \in \Gamma_{\epsilon}$ .
- If  $a \neq \epsilon$  and X is a variable with rule  $X \rightarrow a$ , continue.
- If  $a = \epsilon$  and  $X = \bot$ , enter the accept state.
- If  $a = \epsilon$ , X is a variable, and there is a rule of the form  $X \rightarrow BC$ , select one rule place C on top of stack and in the next step place B.