Original idea vs implementation

- Accomplished main goal
- No authentication
- Not ready to be released for production
The Learning Phase
Front End

- Js (ES6 syntax)
- React
- React Native
- Redux
Back End

- Firebase
- Node JS
- Loopback JS
The implementation
The boilerplate code: Ignite

CONS:

● Very Opinionated

PROS:

● Faster than starting from scratch
● You are forced to use best practices
● You learn other libraries / plugins
Demo!
Next TODOs

• Implement Authentication & User Profile page
• Modify data model so that you can invite and add players to your game
• The sky is the limit...
Thanks for your time! Please ask ANY questions!!!