Computational Neuroscience 2019



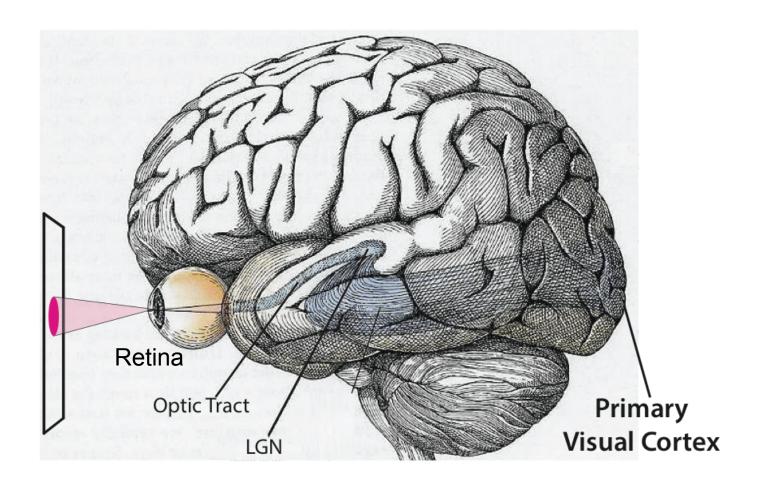
Introduction - Continued

Instructor: Odelia Schwartz

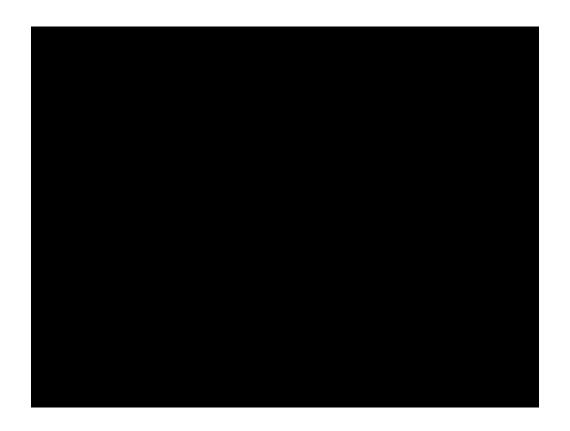
Classical definition: A region of the visual field that must be Stimulated directly in order to obtain a response from a neuron.

Modern / Computer Science / engineering: filter that captures those attributes of the stimulus that generate responses. Often assumed linear.

The Visual System

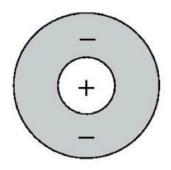


From Hubel

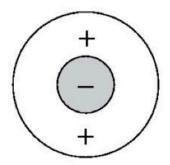


- Receptive fields in Retina and LGN are similar
- Shown here LGN

Example: Receptive fields retina / LGN



On-Center Off-Surround Receptive Field



Off-Center On-Surround Receptive Field

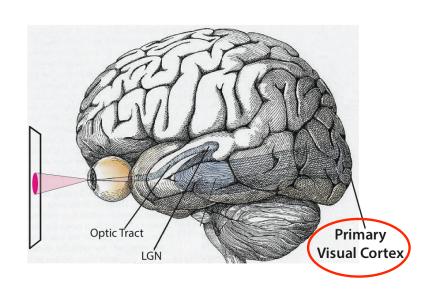
Neural processing

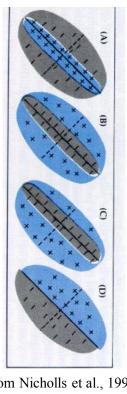
Primary visual cortex

Hubel and Wiesel, 1959









Examples of receptive fields in primary visual cortex (V1)

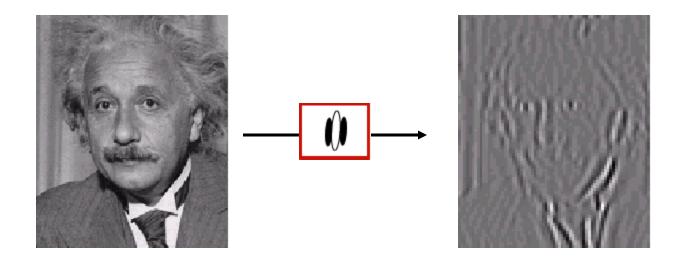
R. Rao, 528 Lecture 1

(From Nicholls et al., 1992)

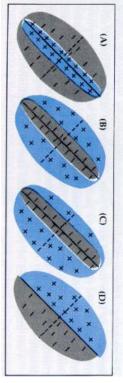
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Computer science / engineering

Visual receptive field or filter!



♦ The Question: Why are receptive fields in V1 shaped in this way?



What are the computational advantages of such receptive fields?

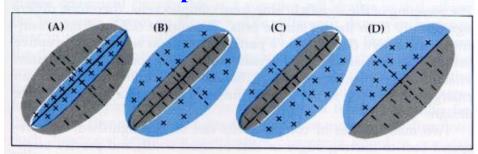
R. Rao, 528 Lecture 1 20

Interpretive/normative model: Why



- Interpretive/normative model: Why
- Brain optimized to the structure of images

Receptive Fields in V1



Receptive Fields from Natural Images



- Interpretive/normative model: Why
- More on later!